

# OBM-4K-IP Series

Professional Video 12G-SDI / SFP-IP Monitor



## Operational Instructions

OBM-U17IP

OBM-U24IP

OBM-U31IP

OBM-U42IP



[www.postium.com](http://www.postium.com)

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## 1. Precaution

Always use set voltage.

AC 100 ~ 230V, 50/60Hz

DC 24V(OBM-U17IP, OBM-U24IP, OBM-U31IP), U42IP cannot be connected to DC.

All these instructions should be read and understood before operating the unit.

If liquid is spilled on or impacts this product, please disconnect the product immediately and seek professional help before continued use.

Unplug the product from the wall outlet if it is not to be used for several days or more.

Keep the product in a well-ventilated place to prevent overheating.

Do not install the product near any heat-generating equipment. Also, keep the product out of direct sunlight or dusty areas.

Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.

When using other DC 24V(OBM-U17IP, OBM-U24IP, OBM-U31IP) adapters instead of the standard adapter provided by the manufacturer, please check the proper load capacity or current capacity and use an adapter with stable voltage.

Do not overload AC outlets or extension cords. Overloading can cause fire or electric shock.

A very small proportion of pixels may be stuck, either always off (black), always on (red, green, or blue), or flashing. In addition, over a long period of use, because of the physical characteristics of the liquid crystal display, such stuck pixels may appear spontaneously. These problems are not a malfunction.

If a fixed picture such as a frame of a divided picture or time code, or a still picture is displayed for a long time, an image may remain on the screen and be superimposed as a ghosting image.

The permanent burn-in may occur for LCD panel if still images are displayed in the same position on the screen continuously, or repeatedly over extended periods.

To reduce the risk of burn-in,

- a. Turn off the character displays.
- b. Turn off the power when not in use.
- c. Turn off the power if the monitor is not to be used for a prolonged period of time.

Do not attempt to service the product yourself. Removing covers can expose you to high voltage and other dangerous conditions. Request a qualified service person to perform servicing.

When the product needs replacement parts, make sure that the service person uses replacement parts specified by the manufacturer, or those with the same characteristics and performance as the original parts. Use of unauthorized parts may result in fire, electric shock and/or other danger.

Only clean the product with a noncommercial, mild and neutral detergent.

Do not throw away the carton and packing materials. When transporting the product, make use of its original packaging for safer carriage.

### FCC (Federal Communications Commission)

This equipment has been tested and found to comply with the limits for class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

**⚠ Warning!!** : Changes or modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment.

### Disposal of Old Electrical & Electronic Equipment

(Applicable in the European Union and other European countries with separate collection systems)



This symbol on the product or on its packing indicates that this product shall not be treated as household waste. Instead it shall be handed over to the applicable collection point for the recycling of electrical and electronic equipment. By ensuring this product is disposed of correctly, you will help prevent potential negative consequence for the environment and human health, which could otherwise be caused by inappropriate waste handling of this product. The recycling of materials will help to conserve natural resources.

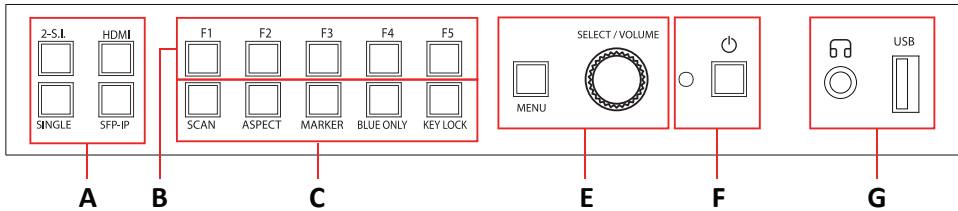
## 2. Main Features

### **OBM-4K SFP-IP Series unit has the following features:**

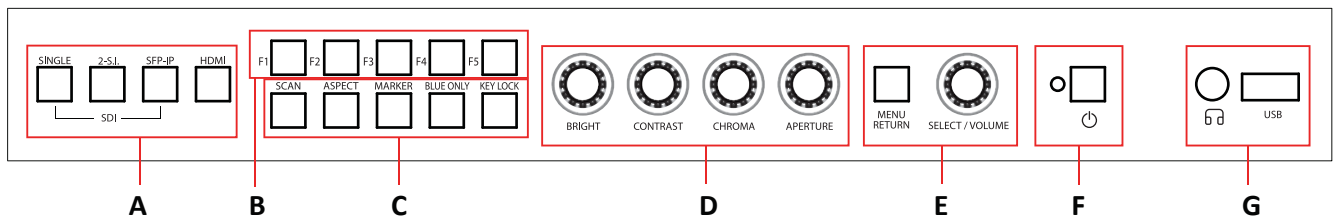
- Versatile HD/3G/4K Input Capability  
This monitor is equipped with standard 12G-SDI input interface(x2), SFP(ST-2110) and support 4K 2-sample interleave signals.
- Supporting 12G/6G-SDI(4K) 2 Channel
- SFP(ST-2110) 2 Channel(SFP-1/SFP-2(redundant))
- Dual Link 2 Sample Interleave (2SI)
- HDR(High Dynamic Range) display supporting PQ EOTF(ST 2084), Hybrid Log Gamma, S-Log3, Tone Mapping
- 3D-LUT for Accurate Color Reproduction
- Wide Color Space Supporting ITU-R BT.709, SMPTE-C, EBU, Native, DCI-P3, ITU-R BT.2020
- Camera Log Conversion
- Custom 3D LUT file import through USB
- Gamma Selection (1.0 ~ 3.0)
- ITU-R BT.1886 Gamma
- Color Temperature(3200K, 5500K, 6500K, 9300K, USER 1/2/3, P3-D65)
- Monitor Update/Control via Ethernet, USB / RS-422
- Focus Assist
- False Color (Zebra, False Color ARRI, False Color Variable)
- Black Stretch
- Gamut Error
- Waveform, Vector Scope (Wave + Vector)
- HDR Waveform
- Firmware Update via USB Flash Memory
- Various Markers (EBU, 4:3, 16:9, 1.85:1, 2.35:1, Variable, Custom etc.)
- Zero Scan / 1:1 Scan
- Time Code Display
- De-embedded 8~16ch Audio Level Meter
- Audio delay(Lip sync)
- White Internal Patterns Display for Color Test (Black ~ 100%, Color Bar)
- Remote Control via GPI(RJ-45) Port
- H/V Delay(only HD format)
- Blue/Mono
- 3 Color TALLY Lamp
- Rack & VESA Mount (Option)
- System Data Copy
- Various Preset Mode
- Key Lock & Password Lock
- HDR Auto Setting
- HDMI 2.0 Support
- Aspect
- Freeze

### 3. Location and Function of Parts and Controls

#### Front Panel (OBM-U17IP)



#### Front Panel (OBM-U24IP / U31IP / U42IP)



#### A : Input select Buttons/Lamp

Press to monitor the signal input to each connector.

##### [SINGLE] Button/Lamp

- Press the button to select SDI input or SFP input for one channel.
- Mode changes in the order of [12G SDI-1], [12G SDI-2], [3G SDI-3], [3G SDI-4], [SFP]\*.([SFP-1],[SFP-2]\*)

\*SFP input is set deactivated in the default setting. Change the menu setting to activate SFP input.

MENU > User Configuration > [2/7] > SFP Enable > Enable

\*\*Note

How to make a quick input change: When you push [SINGLE] button and the current input indicator is displayed, turn the [SELECT/VOLUME] knob to select another input and push the knob, then you can go to another input directly.

##### [2-S.I.] Button/Lamp

- Press the button to select 2-Sample Interleave SDI input signal through two or four SDI input connectors.
- Mode changes in the order of [Dual-Link 2-S.I.], [Quad-Link 2-S.I.],[Dual-Link 2-S.I.(SFP)\*]

[SFP-IP] Button/Lamp - Press the button to select [SFP-IP] mode(ST2110)

[HDMI] Button/Lamp - Press the button to select HDMI input.

#### B : F1 ~ F5 Button/Lamp

Press to adjust or turn on/off the assigned function.

The following functions are assigned at the factory.

- [F1]: Color Temp
- [F2]: Audio Level Meter
- [F3]: Time Code
- [F4]: Zebra & False Color
- [F5]: Focus Assist

**C : Function Button/Lamp**

Press to adjust or turn/off each function.

**[SCAN] Button** - Press the button to adjust the scan mode. (Zero Scan, 1:1 Scan).

**[ASPECT] Button**

- Press the button to select the Aspect Ratio of the signal.
- Mode changes in the order of [16:9], [4:3], [2.35:1], [1.85:1], [15:9], [16:10], [AUTO].

**[MARKER] Button**- Press the button to activate and deactivate the Marker.

**[BLUE ONLY] Button**

- Press the button to activate and deactivate the Blue Only function.
- You may remove R(red) and G(green) from the input signal and display the screen only with B(blue) signal. This function is convenient to adjust Chroma and Phase and to observe the signal noise.
- The button may be pressed twice to change the screen to MONO mode. (This mode uses only Luminance value.)

**[KEY LOCK] Button**- Press the button to lock all buttons except Power/Menu.

**D : Rotary encoder**

**[BRIGHT] knob**

Press this knob to display the adjustment screen and adjust the picture brightness. Press again to hide the adjustment screen. Turn the knob right to increase the brightness and turn left to decrease it.

**[CONTRAST] knob**

Press this knob to display the adjustment screen and adjust the picture contrast. Press again to hide the adjustment screen. Turn the knob right to increase the contrast and turn left to decrease it.

**[CHROMA] knob**

Press this knob to display the adjustment screen and adjust the color intensity. Press again to hide the adjustment screen. Turn the knob right to increase the color intensity and turn left to decrease it.

**[APERTURE] knob**

Press this knob to display the adjustment screen and adjust the picture sharpness. Press again to hide the adjustment screen. Turn the knob right to make the picture sharper and turn it left to make the picture softer.

\*\*Note: If you push the knob for 2 seconds, the adjusted value returns to the default value.

**E : Menu Operation Buttons**

Displays or sets the on-screen menu.

**[MENU/RETURN]**

- Activates and deactivates the display of the Main Menu.
- When the on-screen menu is not displayed, if this button is pressed the main menu is displayed. When the menu is displayed, press the button to return to the previous menu.

**[SELECT/VOLUME] knob (Menu selection control)**

- When the menu is displayed, turn the knob to select a menu item or a setting value, and then press the knob to confirm the setting.
- If this knob is pressed when the menu is not displayed, the adjustment screen of [VOLUME] is displayed to adjust the audio volume.
- Press this knob to change the modes in the order of [Focus Frequency], [Zebra Level], [Line Position], [Variable Marker] and adjust each mode's value.
  - [Focus Frequency]: When Focus Assist function is activated, this mode is displayed.
  - [Zebra Level]: When Zebra function is activated, this mode is displayed.
  - [Line Position]: When WFM/Vector function and Line Select function is activated, this mode is displayed.
  - [Variable Marker]: When Marker function is activated and Aspect Marker is set Variable, this mode is displayed.

**F : ⏻ (Standby) Switch and Indicator**

- Press to turn the power on when this monitor is in standby mode. After being turned on, the monitor performs initialization and the indicator flashes in green.
- Press the switch again for a second to set the monitor in standby mode. Then, the indicator flashes in orange and then turns red. The indicator in orange means that the monitor goes into the standby mode.

When the indicator flashes in orange, this button doesn't work.

## G : (headphone) Jack and USB Connector

### Headphone Jack

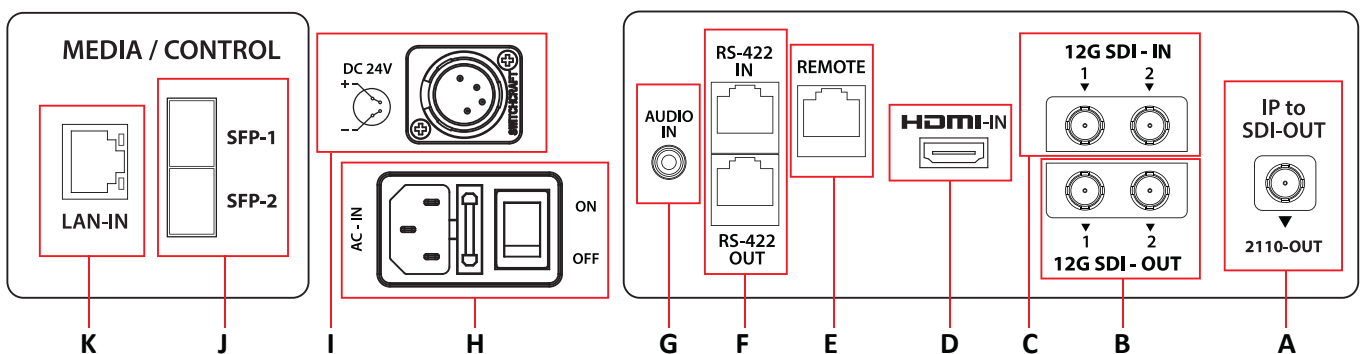
- The audio signal which is selected using the input select button is output in stereo sound form speakers.
- When SDI signals are input, the audio signals of the channels selected with SDI Audio Setting in the User Configuration menu are output.
- When the headphone is connected to the (headphone) jack, audio signals will not be output from speakers.

### [USB] Connector

- To update CPU, GPU, FPGA program.
- To connect the monitor with the Color Calibration program provided by the manufacturer and perform the color calibration.
- To connect the monitor with the control program provided by the manufacturer and control functions remotely.
- To import the custom 3D LUT file(\*.cube, 32<sup>^</sup>3, 33<sup>^</sup>3, 64<sup>^</sup>3 and 65<sup>^</sup>3).

## Rear Panel (OBM-U17IP / OBM-U24IP / U31IP),

(U42IP cannot be connected to DC)



### A : IP to SDI-OUT (2110-OUT. BNC)

Output connectors for IP signals.

### B : SDI OUT (SDI Output) connectors (BNC)

Output connectors for SDI signals.

Each connector outputs the signal which is input to the corresponding SDI IN connector.

**\*\*Note** - Output is activated only when the power is on. Output is not activated in standby mode.

### C : SDI IN (SDI Input) connectors (BNC)

Input connectors for SDI signals. For details. Connecting the SDI Signals"" (page 22)

### D : HDMI Input connector

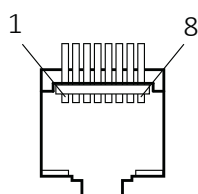
Input connector for HDMI signals.

- For an HDMI cable, High Speed HDMI Cable with the cable type logo or HDMI 2.0 Cable is recommended.
- When inputting 4K resolution(3840 x 2160 or 4096 x 2160) signal, use a cable of 3m or less.

### E : PARALLEL REMOTE connector(RJ-45, 8-pin)

Forms a parallel switch and controls the monitor externally.

[Pin Assignment]



Pin Number	Function
1	12G SDI-1
2	12G SDI-2
3	12G SDI-3
4	12G SDI-4
5	Dual-Link 2-S.I.
6	Quad-Link 2-S.I.
7	Power
8	GND

**\*\*Note**

For safety, do not connect the connector for peripheral device wiring that might have excessive voltage to this port. Follow the instructions about this port.

\*Functions can be changed in [Remote] section of the menu.



**F : SERIAL REMOTE IN/OUT connector (RJ-45)**

Used for the future function expansion.

Connects the monitor to control the program provided by the manufacturer by using RS-422/485 communication or the external UMD(IMD) equipment and controls the monitor.

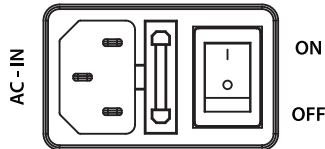
**G : AUDIO IN connector (Stereo mini jack)**

Connector for analog audio input.

Analog input can be selected with SDI Audio Setting in User Configuration menu.

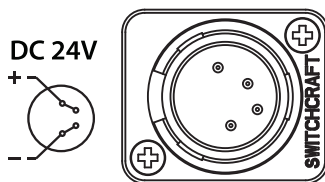
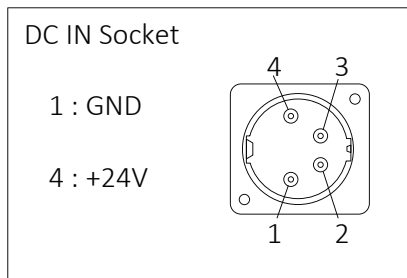
**H : AC IN terminal**

AC power input connector.  
Connects the provided AC power cord.  
AC 100 ~ 230V, 50/60Hz



**I : DC IN terminal**

Connects the DC power supply to the monitor.  
DC 24V(OBM-U17IP, OBM-U24IP, OBM-U31IP), U42IP cannot be connected to DC.



**J : SFP Input connector**

Input connector for SFP optical signal.

**K : LAN(1Gb) IN connector**

Used for the future function expansion.

Connects to the LAN (1Gb) connector of the network by using 1Gb BASE-T LAN cable.

A daisy chain connection using the LAN input/output connectors enables the control of multiple monitors in sequence.

## 4. Using the Menu

This monitor is equipped with an OSD menu to make various adjustments and settings such as picture control, input setting, set setting change, etc.

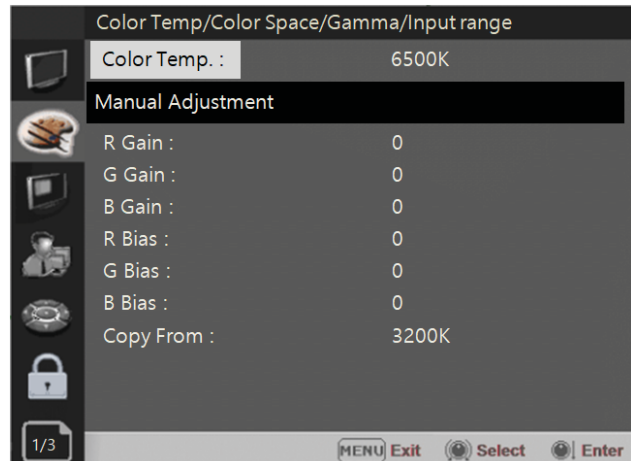
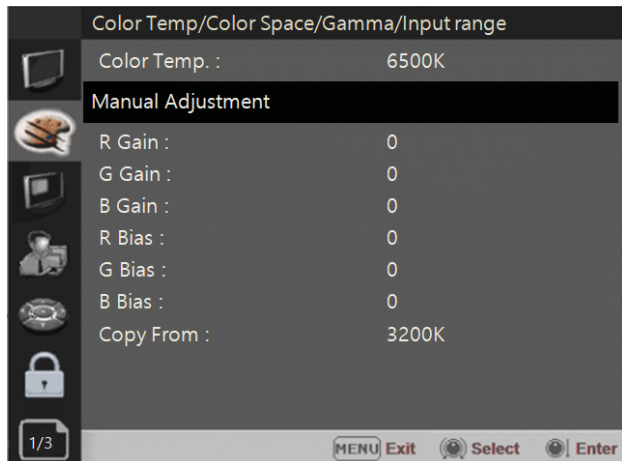
### 1. Press the MENU button.

The menu appears.

The menu presently selected is shown in gray.

### 2. Turn SELECT/VOLUME knob to select a menu, then press the knob.

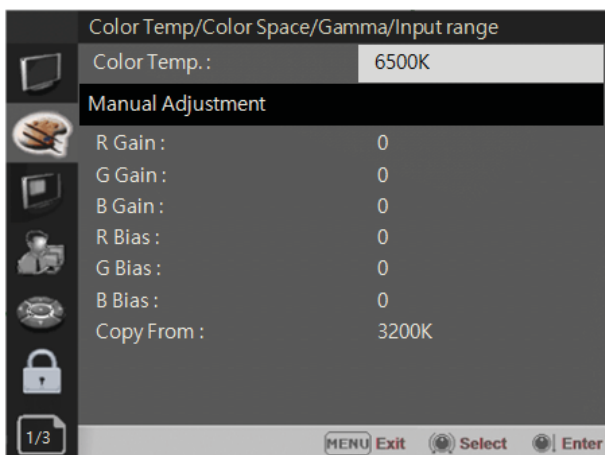
The menu icon presently selected is shown highlighted.



### 3. Select an item.

Turn SELECT/VOLUME knob to select the item, then press the knob.

The item to be changed is shown highlighted, and the sub menu is displayed on the right.



### 4. Make the setting or adjustment on an item.

#### **How to change the adjustment level:**

To increase the level, turn the SELECT/VOLUME knob right.

To decrease the level, turn the SELECT/VOLUME knob left.

#### **How to change the setting:**

Turn the SELECT/VOLUME knob to change the setting, then press the knob to confirm the setting.

**\*\*Note** - The item displayed in gray cannot be accessed. The item is accessible if it is displayed in white.

#### **To return the display to the previous screen:**

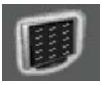
Press the MENU button.

#### **To clear the menu:**

Press the MENU button.

## 5. Adjustment Using the Menus

The OSD menu of this monitor consists of the following items.




### Status menu (To indicate the current settings)

- Format
- Color Temp
- Brightness
- Contrast
- Chroma
- Aperture
- Color Space
- Gamma
  
- User Preset
- RGB Range
- WFM/Vector
- Audio Level Meter
- Focus Assist
- Time Code
- Volume
  
- SDI Input
- SDI Payload ID
- Identifier
- Sampling
- Picture Rate
- Scanning Method
- Bit Depth
- Link Assignment
- Transfer Characteristic
- Colorimetry
  
- Model Name□Serial Number
- Board Version
- Operation Time
- Last Calibration Time
- Board Temp




### Color Temp./Color Space/Gamma menu

- Color Temp
- Manual Adjustment
  - R Gain
  - G Gain
  - B Gain
  - R Bias
  - G Bias
  - B Bias
  - Copy From
- Color Space
- HDR-EOTF
  - Type
- Gamma
- Backlight
- Camera Log
  - Default Log Sel.
  - User Log Sel.
- RGB/YCC Range
- HDR Auto Setting



**Camera Assist menu**

- Zebra & False Color Setting
  - Zebra & False Color
    - Zebra Level Adj.
    - Zebra Range
    - Variable White Clipping
    - Variable Pink Level
    - Variable Green Level
    - Variable Black Clipping
  - False Color Comparison
    - Wipe Position
- Focus Assist Setting
  - Focus Assist
    - Color
    - Frequency
- Black Stretch Setting
  - Black Stretch
    - Max
- Gamut Error Setting
  - Gamut Error
    - Type
    - Color Space
    - Y Maximum
    - Y Minimum
    - Chroma Maximum
    - Chroma Minimum
    - RGB Maximum
    - RGB Minimum



**User Configuration menu**

- User Preset Setting
  - Load
  - Save
- Function Button Setting
  - F1 Button
  - F2 Button
  - F3 Button
  - F4 Button
  - F5 Button
- Input Setting
  - 3G Signal Format
  - SFP Enable
  - 12G Image Division
  - Image Division & Link
- Audio Delay Setting
  - Audio Delay(Lip Sync)
- Speaker Out / Audio Level Meter Setting
  - SDI L-Speaker Out
  - SDI R-Speaker Out
  - HDMI L/R Speaker Out
  - Audio Level Meter
    - Display
    - Reference
    - Size/Transparency
    - Peak Hold Time
- Marker Setting 1/2
  - Marker
    - Aspect Marker
      - Variable Aspect
    - Center Marker
    - Area Marker  Color
    - Aspect Mat
    - Fit
    - Thickness
- Marker Setting 2/2
  - Custom H1
  - Custom H2
  - Custom V1
  - Custom V2

WFM/Vector Setting

- WFM/Vector
  - Type
  - Intensity
  - Transparency
  - Color
  - Line Select
    - Line Position
  - Position

System Setting

- Internal Signal
- Key LED
- OSD Time
- OSD position
- System Data
- Time Code



**Remote menu**

Parallel Remote

- 1 Pin
- 2 Pin
- 3 Pin
- 4 Pin
- 5 Pin
- 6 Pin
- 7 Pin
- 8 Pin

Monitor ID

In-Monitor Display Setting

- IMD Type
- User Text
- Transparency
- Text Color
- L-Tally Color
- R-Tally Color

Network Setting

DHCP

IP Address

Subnet Mask

Gateway

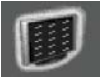
Port No.



**Security Setting**

- Key Lock
- Password
  - User Parameter Lock
  - Change Password

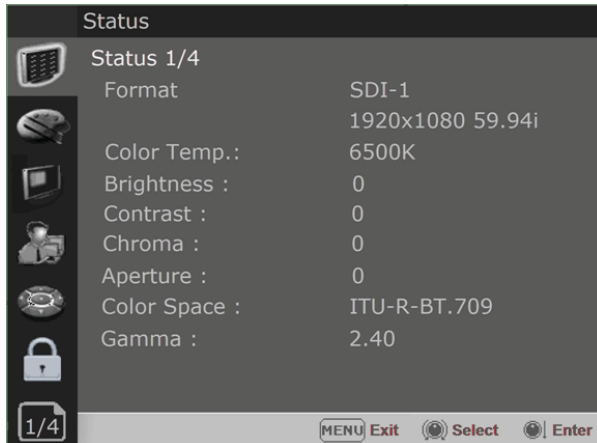
## 6. OSD Menu Operations



### Status Menu

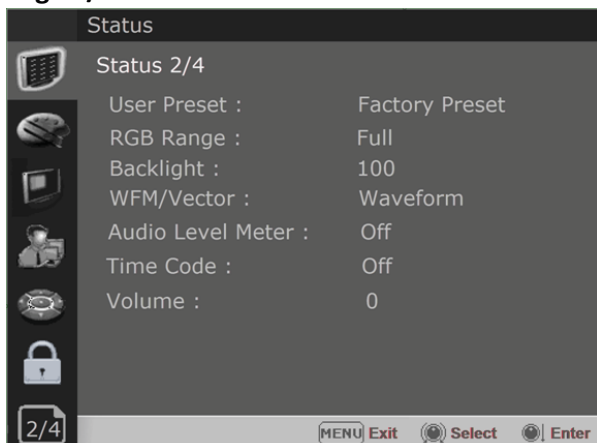
The Status menu displays the current status of the monitor. The following items are displayed.

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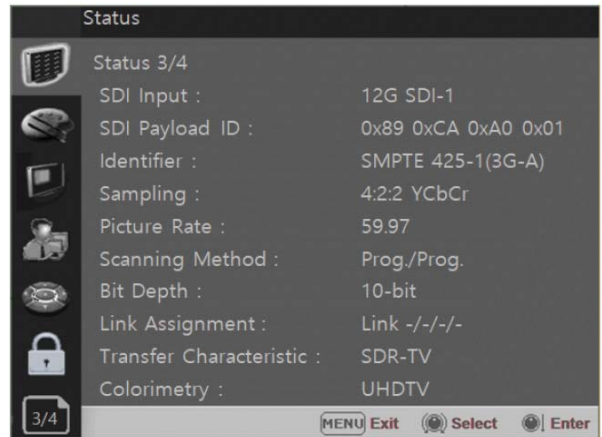
Format  
Color Temp  
Brightness  
Contrast  
Chroma  
Aperture  
Color Space  
Gamma

#### Page 2/4



User Preset  
RGB Range  
Back Light  
WFM/Vector  
Audio Level Meter  
Time Code  
Volume

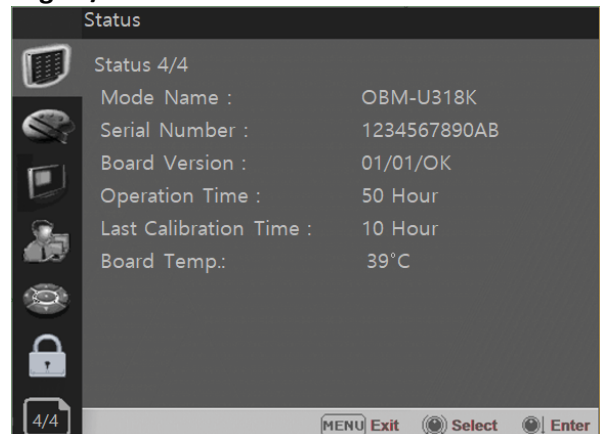
#### Page 3/4



SDI Input  
SDI Payload ID  
Identifier  
Sampling  
Picture Rate  
Scanning Method  
Bit Depth  
Link Assignment  
Transfer characteristics  
Colorimetry

\*\*\* When the SDI signal is connected, these items are displayed.

#### Page 4/4



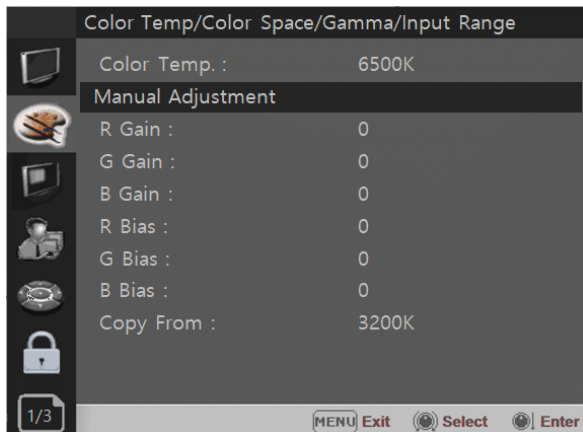
Model Name  
Serial Number  
Board Version  
Operation Time  
Last Calibration Time  
Board Temp.



### Color Temp/Color Space/Gamma Menu

These menus are used for adjusting or setting the color temperature, color space or gamma of the picture.

#### Page 1/3



#### Color Temp.

- Selects the color temperature from among [3200K], [5500K], [6500K], [9300K], [User1], [User2], [User3], [DCI-P3].

*\*\*Note - If Color Space is set to [DCI-P3], Color Temp. is fixed to [DCI-P3].*

#### R/G/B Gain

- Displays the R/G/B Gain of the current Color Temperature.

#### Manual Adjustment

- If you set the Color Temp. to User 1/2/3, the item is changed from black to white, which enables you to adjust the color temperature.

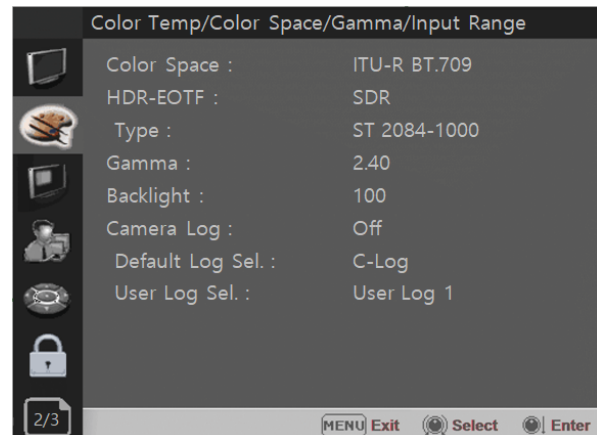
#### R/G/B Gain/Bias

- Adjusts the color balance(Gain, Bias).

#### Copy From

- The Gain and Bias data of each Color Temp. are restored to User adjustment.

#### Page 2/3



#### Color Space

Selects the color space from among [ITU-R BT.709], [SMPTE-C],[EBU], [DCI-P3], [ITU-R BT.2020], [Native],[ACES Proxy].

#### HDR-EOTF

Selects the color space from among [SDR],[HDR], [ITU-R BT.1886].

#### Type

Selects 4 modes of HDR gamma.

- ST-2084 800 \* \* : This mode displays the absolute brightness up to 800cd/m<sup>2</sup>. So, the highlights over 800cd/m<sup>2</sup> are clipped.
- ST-2084 1000 : This mode displays the relative brightness up to 1000cd/m<sup>2</sup>. The part exceeding 1000cd/m<sup>2</sup> is clipped.
- ST-2084 10000 : The characteristics of LCD panel doesn't allow to produce the ideal brightness required by this standard, so the gamma is displayed in the relative brightness
- HLG-1.15(800) \* \* (Hybrid Log Gamma) : This mode can be selected when the White is 300 cd/m<sup>2</sup> in HLG..
- HLG-1.0 / 1.1 / 1.2 / 1.3 / 1.4 / 1.5 : These modes allow the user to apply HLG from 1.0 up to 1.5.
- HLG -SG(1.2): HLG gamma is applied to 1.2 and then displayed in the absolute value up to 300cd/m<sup>2</sup>.
- S-Log3: Select the S-Log3(HDR) gamma.
- ST-2084 4000 : This mode displays the relative brightness up to 4000cd/m<sup>2</sup>. The part exceeding 4000cd/m<sup>2</sup> is clipped.

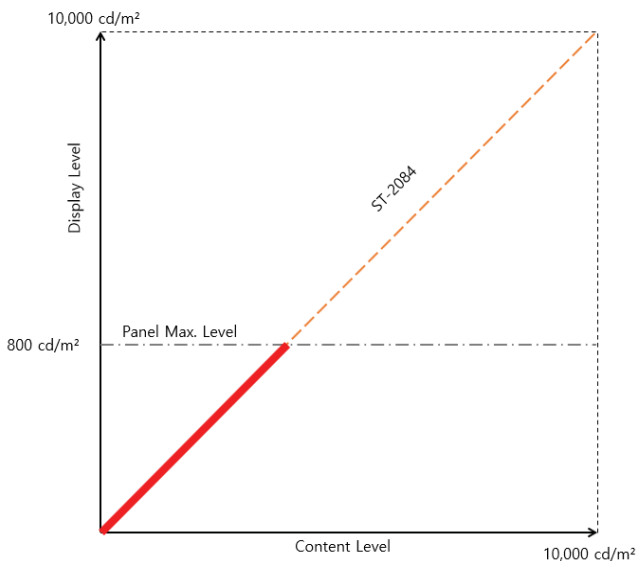


**Color Temp/Color Space/Gamma Menu**

- ToneMappingPQ-1,000/4,000/10,000:  
Tone mapping mode can be set to 1,000, 4,000, or 10,000.

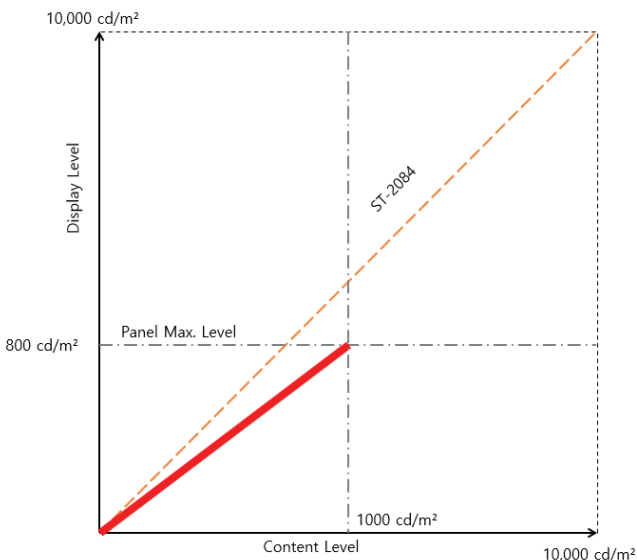
**ST-2084 800 \* \***

As shown in the graph below, only the expression according to the maximum panel brightness level of the model is clipped.



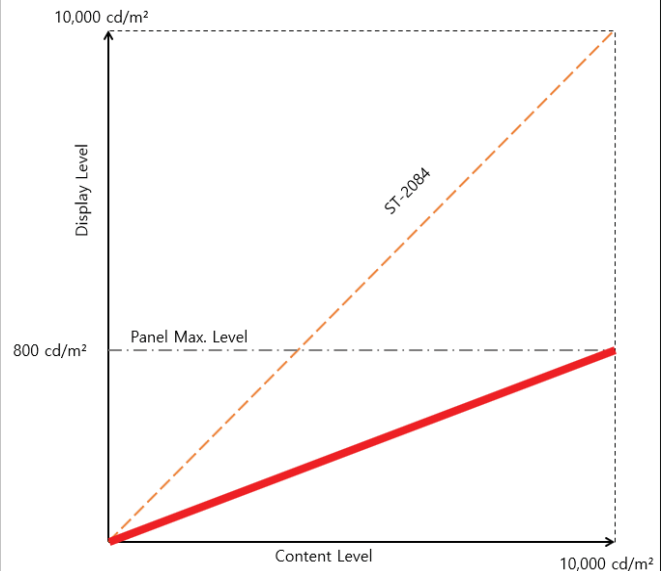
**ST-2084 1,000**

As shown in the graph below, within the panel maximum brightness level 800 cd/m<sup>2</sup> section of the model, the data level is only expressed up to 1,000 cd/m<sup>2</sup> and then clipped



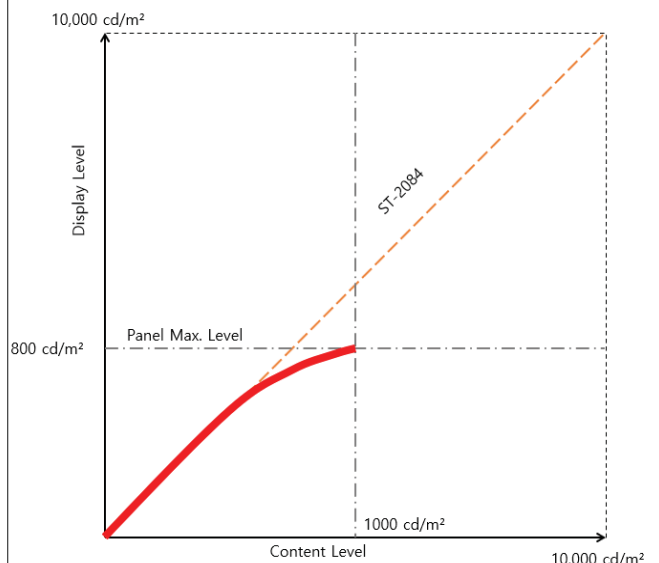
**ST-2084 10,000**

As shown in the graph below, within the panel maximum brightness level 800 cd/m<sup>2</sup> section of the model, the data level is only expressed up to 10,000 cd/m<sup>2</sup> and then clipped.



**Tonemapping PQ 1,000**

As shown in the graph below, within the panel maximum brightness level 800 cd/m<sup>2</sup> section of the model, the data level is only expressed up to 1000 cd/m<sup>2</sup> and then clipped. And the section below is expressed according to the standard level.



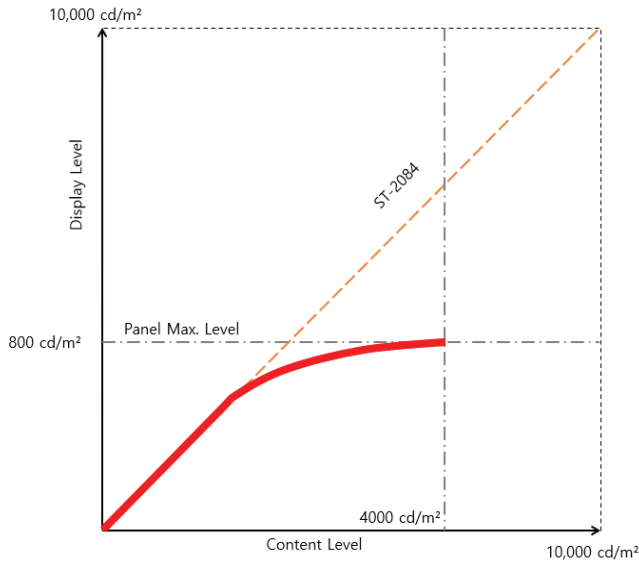




**Color Temp/Color Space/Gamma Menu**

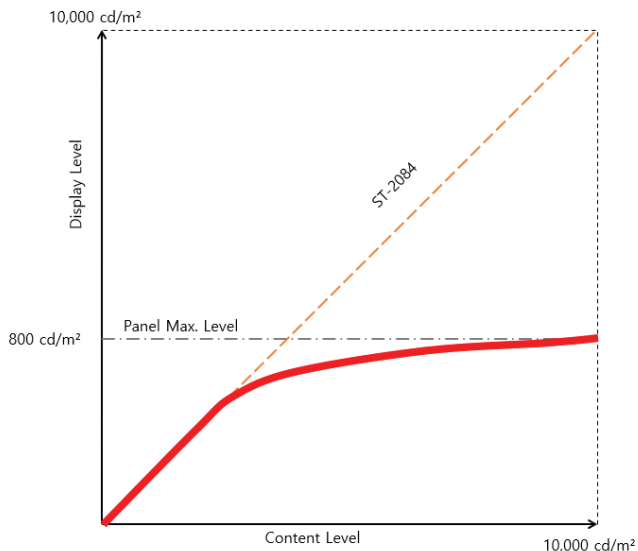
**Tonemapping PQ 4,000**

As shown in the graph below, within the panel maximum 800 cd/m<sup>2</sup> section of the model, the data level is only expressed up to 4000 cd/m<sup>2</sup> and then clipped. And the section below is expressed according to the standard level.



**Tonemapping PQ 10,000**

As shown in the graph below, within the panel maximum 800 cd/m<sup>2</sup> section of the model, the data level is only expressed up to 10,000 cd/m<sup>2</sup> and then clipped. And the section below is expressed according to the standard level.





## Color Temp/Color Space/Gamma Menu

\*\* 1) OSD Menu of this mode is different, depending on each model's HDR maximum luminance.

### HDR maximum luminance

OBM-U17IP : 1000 cd/m<sup>2</sup>  
 OBM-U24IP : 400 cd/m<sup>2</sup>  
 OBM-U31IP : 700 cd/m<sup>2</sup>  
 OBM-U42IP : 400 cd/m<sup>2</sup>

2) PQ and HLG gamma is different, depending on each model's luminance.

OBM-U17IP : ST 2084-1000- HLG-1.2(1000)  
 OBM-U24IP : ST 2084-400- HLG-1.03(400)  
 OBM-U31IP : ST 2084-700- HLG-1.13(700)  
 OBM-U42IP : ST 2084-400- HLG-1.03(400)

### Gamma

Selects the appropriate gamma mode from 1.00 to 3.00.

\*\*Note- When the HDR-EOTF is set [SDR], this menu becomes activated.- When the color space is set to [Native] or [ACES Proxy], this menu becomes deactivated.

When the color space is set to Native, this menu becomes deactivated.

### Back Light

Adjusts the level of the back light level.  
 If the back light value is increased, the screen becomes brighter.

\*\* If the setting in Color Temp. menu and Color Space menu is changed, the value of Back Light returns to the default value of the color calibration in the factory.

### Camera Log

Selects a camera log for the input signal.  
 [Off]: Sets off the camera log.  
 [Default]: The log which is selected in [Default Log Sel.] menu is applied.  
 [User]: The log which is selected in [User Log Sel.] menu is applied.  
 [Import Log Data]: Allows the user to save the Log LUT in USB memory stick to the monitor. The saved LUT can be used in User Log.

### Default Log Sel

Allows the user to select a camera log among Log-C EI 160~3200, S-Log2 To LC-709, S-Log2 To LC-709TypeA, S-Log2 To Slog2-709, S-Log2 To Cine+709, S-Log2 To LC-709, S-Log3 To LC-709TypeA, S-Log3 To Slog2-709, S-Log3 To Cine+709, J-Log1.

### User Log Sel

Selects User Log 1 to 4.

### \*\*Note

- If you insert the USB memory stick which contains the user log data to the monitor and push Enter in [Import Log Data] menu, the data is saved to the monitor.

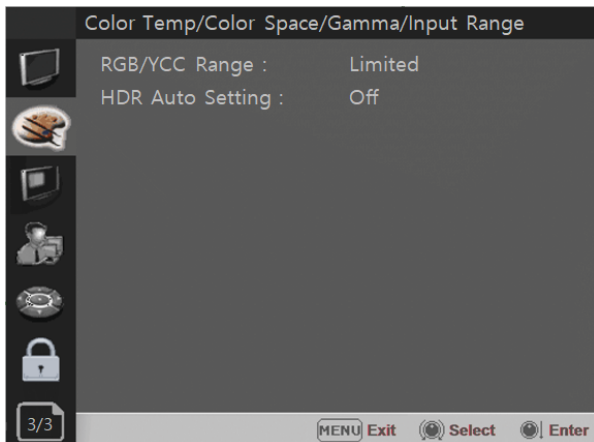
- The file name of the user log data is displayed on the OSD up to 15 characters, and the log data file should be placed on the top folder of the USB memory stick.

Ex) If the file name is 'S-log3 to LC709\_A.cube', it is displayed as 'S-log3 to LC709' on the OSD.



## Color Temp/Color Space/Gamma Menu

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### RGB/YCC Range

- Selects Black Level and White Level of RGB/YCC format.

#### SDI :

Limited : 64(10bit)/256(12bit)~  
1023(10bit)/4095(12bit)  
Full : 4/16(Black Level) ~  
1023(10bit)/4095(12bit)

#### HDMI :

Limited : 64(10bit)/256(12bit)~  
1023(10bit)/4095(12bit)  
Full : 0(Black Level) ~  
1023(10bit)/4095(12bit)

### HDR Auto Setting

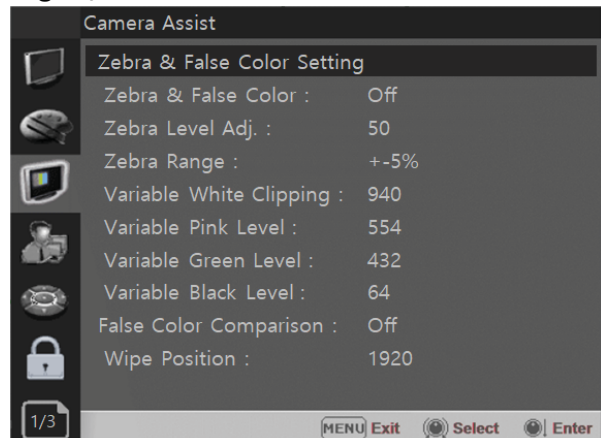
This function allows the monitor to read the Transfer Characteristics and Colorimetry information of Payload identifiers of the ST2082-10 12G SDI signal and adjust HDR automatically.

- Transfer Characteristics : SDR, ST2084-1000, HLG1.2
- Colorimetry : Rec709, Rec 2020



## Camera Assist Menu

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### Zebra & False Color

- Evaluates the Luma(Y') level of the input image. If the certain Y' level is set, the pixels with the designated Luma(Y') level are displayed in zebra pattern.

#### Zebra

Pixels with Y' level over 100% turn to red zebra pattern, and pixels with Y' level under 0% turn to green zebra pattern.

#### Zebra Level Adjustment

- Adjusts the Y' level as the user wants.

#### Zebra Range

- Adjusts the Y' level as the user wants.

#### False Color ARRI

The color pattern is displayed with ARRI camera standard.

Color	Level	Description
red	99~100%	White clipping
yellow	97~99%	Just below white clipping/white shoulder
pink	52~56%	One stop over medium gray (Caucasian skin)
green	38~42%	18% neutral gray
blue	2.5~4.0%	Just above black clipping/black slope
purple	0~2.5%	Black clipping

#### False Color Variable

This mode allows the user to adjust White clipping, Pink level, Green level, Black Clipping.

#### Variable White Clipping

- Adjusts White Clipping from 0 to 1023.

#### Variable Pink Level

- Adjusts Pink level from 0 to 1023.

#### Variable Green Level

- Adjusts Green level from 0 to 1023.

#### Variable Black Clipping

- Adjusts Black Clipping from 0 to 1023.



**Camera Assist Menu**

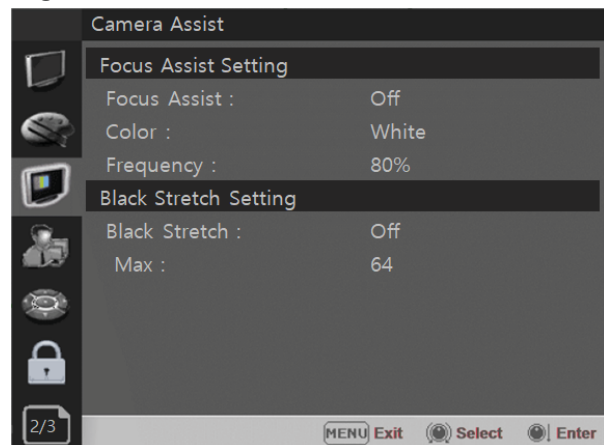
**False Color Comparison**

Allows the user to divide the picture side by side, and compare the original image on the left half and the False Color image on the right half.

**Wipe Posion**

Adjusts the boundary line of the left and right area. Allowed to adjust the boundary line by using the [SELECT/VOLUME] knob.

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**Focus Assist**

- Controls the aperture level of a video signal and displays images on screen with sharpened edges to help camera focus operation.

Available types are [Color On] and [Mono On].

- [Color On]: The background image is the original color type.
- [Mono On]: The background image is the mono type.

**Color**

- Selects a color for Focus Assist among [RED], [Green], [Blue], [White], [Yellow], [Cyan].

**Frequency**

- Adjusts the edge difference level between the edges in an image.
- Available values are from 0% to 100%.

**Black Stretch**

This mode can be used to increase shadow detail without changing the absolute black level, and without affecting mid-tones. The Black Stretch increases the visibility of subjects in dark areas, not degrading image quality in bright areas.

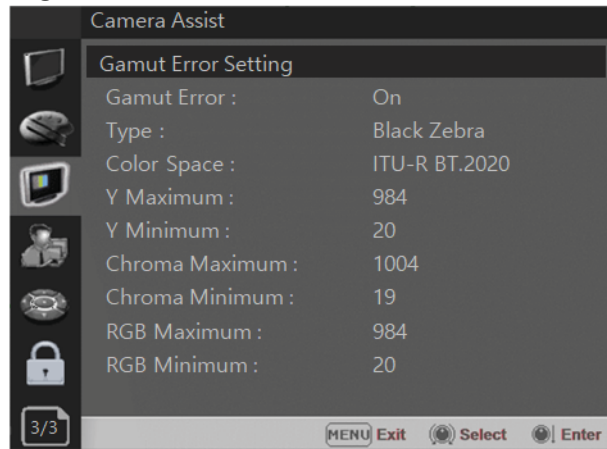
**Max**

Adjusts the maximum range to apply the Black Stretch. The range is adjustable from 0 to 1023.



## Camera Assist Menu

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### Gamut Error

Turns the Gamut Error [On]/[Off]. Zebra pattern or Color is displayed on the portion whose Y, Cb, Cr and R, G, B are out of the range of the adjusted values based on the color space selected below in [Color Space].

### Type

- Black Zebra:  
The error part is displayed as Black Zebra.
- Black & White Zebra:  
The dark error part is displayed as White Zebra, Bright error areas are marked with Black Zebra.
- Mono:  
The error part is displayed in color.
- Default Values

### YCbCr

Y Maximum : 984  
Y Minimum : 20  
Chroma Maximum : 1004  
Chroma Minimum : 19

Color	Level	Description
red	99~100%	White clipping
yellow	97~99%	Just below white clipping/white shoulder
pink	52~56%	One stop over medium gray (Caucasian skin)
green	38~42%	18% neutral gray
blue	2.5~4.0%	Just above black clipping/black slope
purple	0~2.5%	Black clipping

### RGB

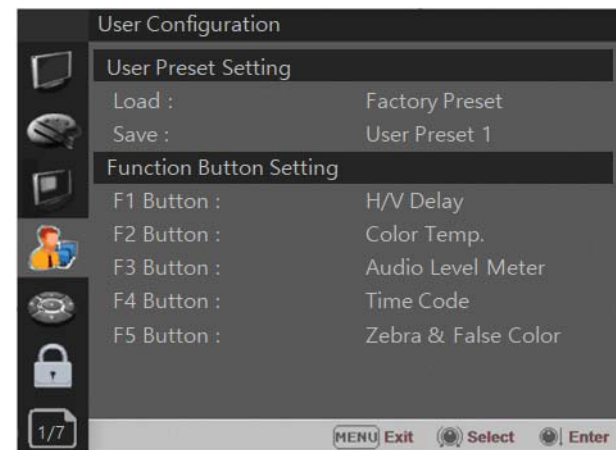
Maximum : 984  
Minimum : 20



## User Configuration Menu

User Configuration consists of the adjustment menus such as [User Preset Setting], [Function Button Setting], [Input Setting], [Output Setting], [Speaker Out / Audio Level Meter Setting], [Marker Setting], [WFM/Vector Setting], [Closed Caption Setting], [System Setting].

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### User Preset Setting

[Load] : Load the saved settings in [User Preset1], [User Preset2], [User Preset3], [User Preset4], [User Preset5] and [Factory Preset].

[Save] : Save the current setting status to [User Preset1], [User Preset2], [User Preset3], [User Preset4], or [User Preset5].

\*\* When [User Preset Lock] of [Password] is set [On], [User Preset 1] setting values are protected by password. If you want to save the changed setting values to [User Preset 1], you can enter the password first to set [User Preset Lock] to [Off] and then save the values.

### Function Button Setting

- Assigns the function for F1 to F5 buttons on the front panel.

The following functions can be assigned. :

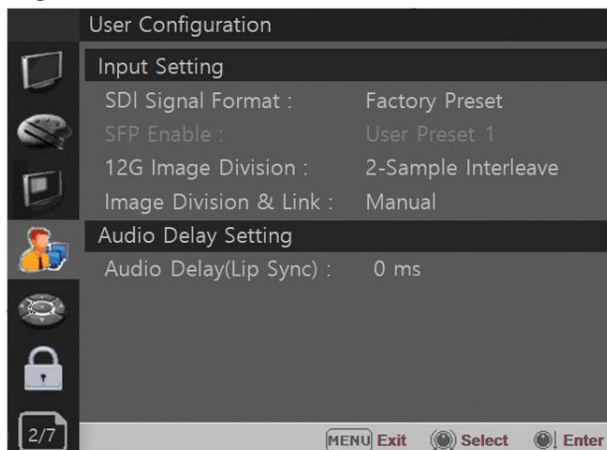
\*[H/V Delay],[Color Temp.],[Audio Level Meter],[Time Code],[Zebra & False Color],[Focus Assist],[WFM/Vector],[Camera Log],[HDR-EOTF],[Freeze],[Black Stretch],[False Color Comparison],[Gamut Error],[Cam.log Mapped SDI-Out],[ITU-R BT.709],[ITU-R BT.2020],[DCI-P3],[ST-2084-1000],[ST-2084-4000],[Backlight],[User Preset 1],[User Preset 2],[User Preset 3],[User Preset 4],[User Preset 5],[Fixed Signal Format].



## User Configuration Menu

- The following functions are assigned in the factory.
- [F1 Button] : Color Temp
- [F2 Button] : Audio Level Meter
- [F3 Button] : Time Code
- [F4 Button] : Zebra & False Color
- [F5 Button] : Focus Assist

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### Input Setting

#### SDI Signal Format

- Selects the format of 3G / 6G / 12G SDI input signal.
- [Auto],[A 4:4:4 YUV 10b],[A 4:4:4 GBR 10b],
- [A 4:4:4 YUV 12b],[A 4:4:4 GBR 12b],
- [A 4:2:2 YUV 12b],[B DL 4:4:4 YUV 10/12b],
- [B DL 4:4:4 GBR 10/12b],[B DL 4:2:2 YUV 12b],
- [B DL 4:2:2 YUV 10b 60p]

#### 12G Image Division

- Selects the image division of the 12G-SDI Single Link signal between [2-Sample Interleave] and [Square]

\*\*Payload ID of 12G-SDI 2-Sample Interleave signal and 12G-SDI Square division signal is the same. So, Image Division cannot be detected automatically, and the user has to select it. The default setting is [2-Sample Interleave].

#### Image Division & Link Order

- Select from [Manual] or [Auto].

[Auto]:

Square / 2-S.I. The input automatically recognizes the VPID (Video Payload ID) embedded in the SDI signal when it is normally present, and even if the input is not connected properly, it splits the image or links in order to reduce user error. Set automatically.

Also, when 12 signals are input, it automatically switches to single mode.

\* When Dual 6G/3G 2-S.I. signal is input in Single mode, it switches to Dual Link 2-S.I. mode.

### Audio delay setting

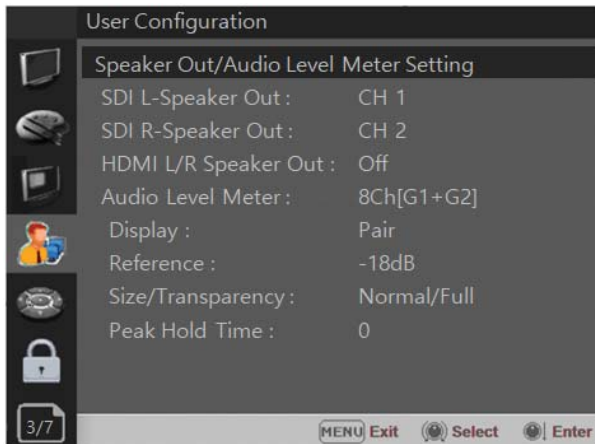
#### Audio delay (lip sync)

- Set the delay time between the video and audio signals. (0ms to 170ms). 17 steps.



## User Configuration Menu

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### Speaker Out / Audio Level Meter Setting

- Selects the audio channel of the SDI & HDMI input signal.

#### SDI : Left Speaker Out / Right Speaker Out

- Selects the embedded audio channel for the left and right audio out of the Headphone jack on the front panel of the monitor.

Audio channel can be selected among Ch1 ~ Ch16, Analog.

#### HDMI : L/R Speaker Out

- Selects the embedded audio channel of the HDMI signal. The available modes are [Off], [HDMI On], [Analog On].

#### Audio Level Meter

Selects the embedded audio mode.  
: [Off], [8Ch [G1+G2]], [8Ch [G2+G3]], [8Ch [G3+G4]], [8Ch [G1+G3]], [8Ch [G1+G4]], [8Ch [G2+G4]], [16Ch [G1~G4]]  
\*\* In HDMI input, either [Off] or [HDMI 2Ch] can be selected.

#### Display

Selects the display method for Audio Level Meter. Available modes are [Group] and [Pair].  
\*\* In HDMI input, the mode is fixed to [Pair].

#### Reference

Selects the default value of Audio Level Meter. Available options are [-18dB] and [-20dB].

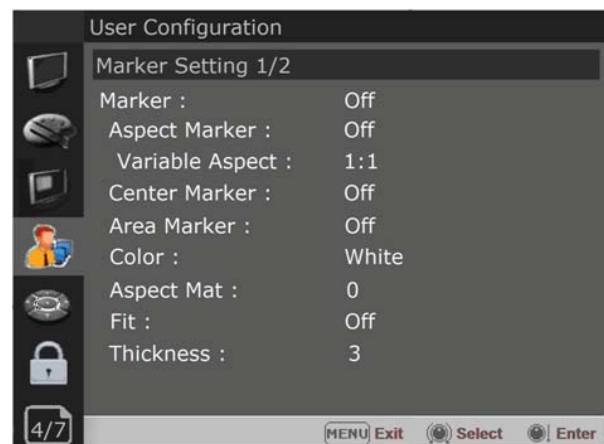
#### Size/Transparency

Selects the size and transparency of Audio Level Meter. Available options are [Normal/Full], [Normal/Half], [Large/Full], [Large/Half].

#### Peak Hold Time

Controls the speed rate of Peak Hold Decay Time occurring when the audio volume decreases.

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### Marker Setting

#### Marker

- Selects On to display the marker, and Off to deactivate it.

#### Aspect Marker

Selects the aspect ratio of the marker. You can select from among [Off], [16:9], [4:3], [4:3 ON AIR], [15:9], [14:9], [13:9], [1.85:1], [2.35:1], [2.39:1], [1.85:1 & 4:3], [1.66:1], [1.896:1], [Variable], [Custom].

#### \*Variable Aspect

Allows the user to select the aspect ratio from the range between 1.00:1 and 3.00:1.

#### Center Marker

Selects On to display the center marker and Off not to display it.

#### Area Marker

Selects the size of the area marker. You can select from among [Off], [80%], [85%], [88%], [90%], [93%], [100%], [EBU Action 16:9], [EBU Graphic 16:9], [EBU Action 14:9], [EBU Graphic 14:9], [EBU Action 4:3], [EBU Graphic 4:3].

#### Color

Selects the color of the marker. You can select from among [White], [Gray], [Red], [Green], [Blue], [Yellow], [Cyan], [Magenta].

#### Aspect Mat

Darkens the outside of the area of the Aspect Marker. You can select from 0 to 7.

#### Fit

With Fit On, the Area Marker is displayed relative to the Aspect Marker in use. With Fit Off, the Area Marker is displayed relative to the incoming video source.

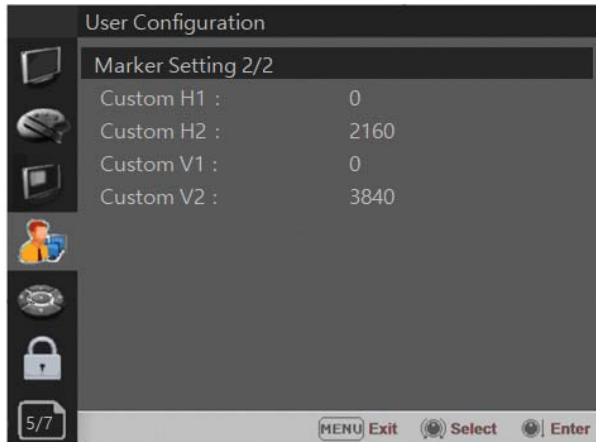
#### Thickness

Adjusts the thickness of the marker lines. You can select it from 1 to 7.



## User Configuration Menu

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### Marker Setting 2/2

This function is activated when the “Aspect Marker” is set [Custom].

Menu > User Configuration 4/8 > Marker > Aspect Marker > Custom

#### Custom H1

- Sets the position of the first horizontal marker line.

#### Custom H2

- Sets the position of the second horizontal marker line.

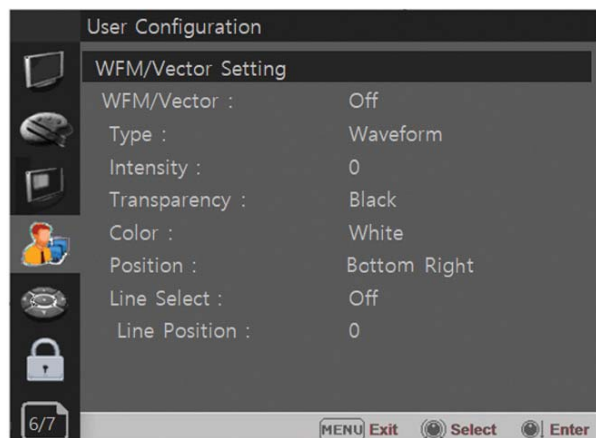
#### Custom V1

- Sets the position of the first vertical marker line.

#### Custom V2

- Sets the position of the second vertical marker line.

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### WFM/Vector Setting

#### WFM/Vector

- Select [On] to display the [WFM/Vector] and [Off] not to display.

#### Type

- You can select from among [WFM], [VectorScope], [WFM+Vector]

\*This function doesn't work when RGB format signal is input.

#### Intensity

Adjusts the brightness of Waveform and Vectorscope display.

You can select from 1 to 64.

#### Transparency

Adjusts the transparency level of Waveform and Vectorscope.

[Black]: The background is black. Displayed image is hidden behind the background.

[Half]: The background is transparent. Displayed image can be seen indistinctly behind the Waveform and Vectorscope display.

#### Color

Selects the color of Waveform monitor.

Available colors are [Green] and [White].

#### Position

Sets the display position of the [WFM/Vector].

Select [Bottom Right], [Bottom Left],[Top Left], or [Top Right].

#### Line Select

Selects [On] to display the Waveform of the line assigned in [Line Position] below.

#### \*Line Position

Selects the specific horizontal line for Waveform and Vectorscope.

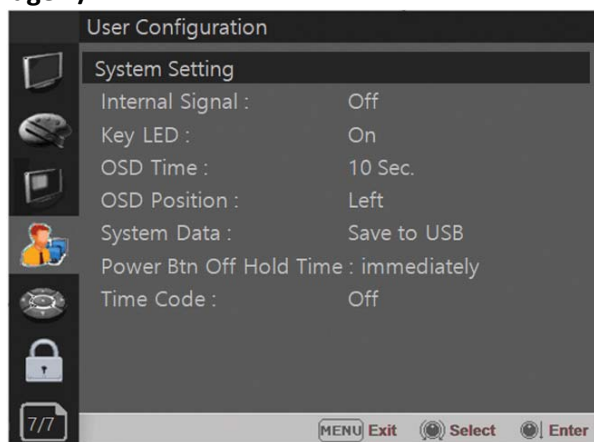
Increases the value to move the line upwards and decreases the value to move the line downwards.





### User Configuration Menu

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#### System Setting

##### Internal Signal

Generates the White Pattern internally.  
The selectable range is from 100%(White) to 0%(Black), ColorBar.

##### Key LED

Sets On to turn on the LED of the keys, and sets Off to turn off the LED of the keys.

##### OSD Time

Adjusts the display time of the OSD menu.  
[10 Sec.]: The OSD menu will be disappeared after 10 seconds.  
[20 Sec.]: The OSD menu will be disappeared about 20 seconds.  
[30 Sec.]: The OSD menu will be disappeared about 30 seconds.  
[On]: The OSD menu will not be disappeared.

##### OSD Position

Sets the position of OSD.  
Selects [Left] or [Left Top].

##### Power Btn Off Hold Time

Set the time to press the Power button when turning off the power.  
[immediately], [1 second], [2 second]

##### System Data

- [Save to USB] Saves the current settings of the monitor to the USB memory.
- [Copy from USB] Recalls the settings saved in the USB memory, and load them to the monitor.  
(User preset settings are also saved as values loaded from USB memory.)
- The R/G/B gain obtained by color calibration is not saved in USB memory or loaded to the monitor.
- If User Preset Lock is turned on in Security, User Preset 1 among the set values retrieved from USB memory is not saved in the monitor and retains the existing values.

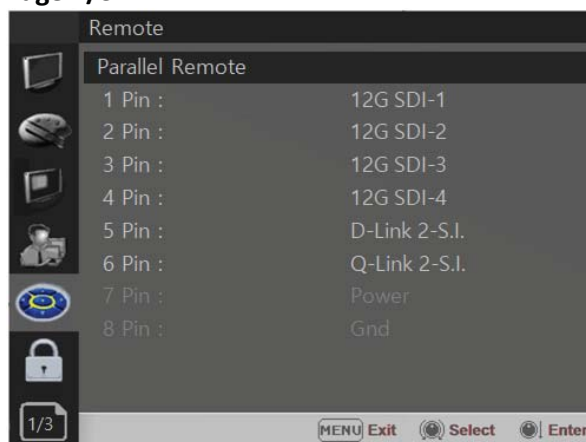
##### Time Code

- Selects the type of the time code to be displayed.  
[VITC]: To display the VITC time code  
[LTC]: To display the LTC time code



### Remote Menu

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#### Parallel Remote

Selects the Parallel Remote connector pins for which you want to change the function.  
Various functions can be assigned to pin 1 to 6.  
The following is the lists of the functions which can be assigned to the pins.

[--]  
[12G SDI-1]  
[12G SDI-2]  
[SFP-IP]  
[D-Link 2-S.I.]  
[HDMI]  
[Zero Scan]  
[1:1 Scan]  
[4:3 Aspect]  
[16:9 Aspect]  
[Auto Aspect]  
[H/V Delay]  
[Blue Only]  
[Blue Only Mono]  
[Marker]  
[Tally R]  
[Tally G]  
[User Preset 1]  
[User Preset 2]  
[User Preset 3]  
[User Preset 4]  
[User Preset 5]  
[ITU-R BT.709]  
[ITU-R BT.2020]  
[HDR-EOTF]  
[C.Log Default]  
[C.Log User]

\*\* [--]: No function is assigned

\*7 Pin: For Power On and Off only

\*8 Pin: For Ground only



## Remote Menu

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#### Monitor ID

Sets the ID of the monitor to control the monitor through Serial Remote or Network.

#### In-Monitor Display Setting

The monitor supports "TSL UMD Protocol – V3.1 & V5.0" provided by Television System Ltd. [Transparency], [Text Color], [Left Tally Color], [Right Tally Color] can be set in the setting menu.

\*\* The monitor displays English alphabet, numbers, Symbolic codes.

\*\* Up to 16 characters can be displayed in English.

#### IMD Type

- Selects the In-Monitor Display type.

Available modes are [Off],[TSL V3.1],[TSL V5.0],[User].

#### User Text

-If the IMD type is User, the user can set the ASCII character table up to 8 characters arbitrarily.

#### Transparency

- Selects [Full] or [Half] for the background of IMD.

-[Full]: The background is black. Displayed image is hidden behind the background.

-[Half]: The background is transparent. Displayed image can be seen indistinctly behind the IMD display.

#### Text Color

- Selects the color of text displayed in IMD.

- The user can select from among [White], [Gray], [Red], [Green], [Blue], [Yellow], [Cyan], [Magenta].

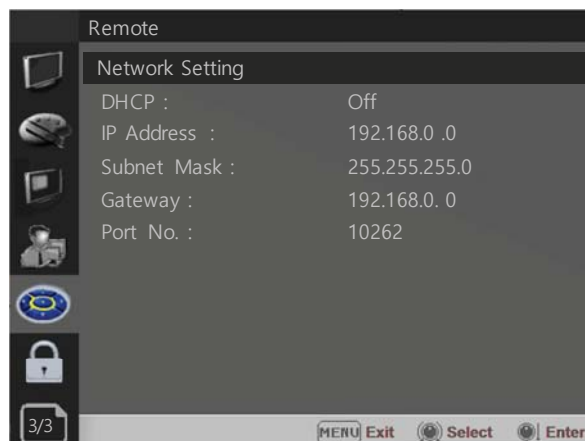
#### Left Tally Color

- Selects the color of left tally lamp displayed in IMD.  
- The user can select from among [White], [Gray], [Red], [Green], [Blue], [Yellow], [Cyan], [Magenta].

#### Right Tally Color

- Selects the color of right tally lamp displayed in IMD.  
- The user can select from among [White], [Gray], [Red], [Green], [Blue], [Yellow], [Cyan], [Magenta].

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#### Network Setting

##### DHCP

- Toggle DHCP On or Off.

DHCP allows your monitor to receive an IP address from your network for remote control via various programs.

##### IP Address, Subnet Mask & Gateway

- The user can manually configure network settings when DHCP is disabled.

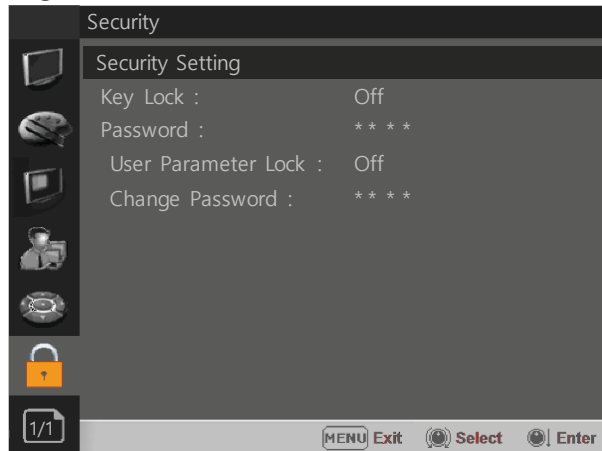
##### Port No.

- Sets the port number.



## Security Menu

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### Security Setting

#### Key Lock

When Key Lock function is set On, the change of the menu settings and functions doesn't work.

\*\* The same function as [Key Lock] button on the front panel.

#### Password

- This function allows the user to protect the setting values through password.
- When the Password lock is applied, the functions and the setting values can be changed, but they are not saved.
- When you protect the setting values with a password, set a four-digit number.
- The initial password is 0000.
- When you use [Password], change the initial password first.

#### User Parameter Lock

Selects [On] to protect the setting values.  
 Selects [Off] to not protect by the password.  
 When [On] is selected, OSD background is displayed with the lock image as shown below.

#### Change Password

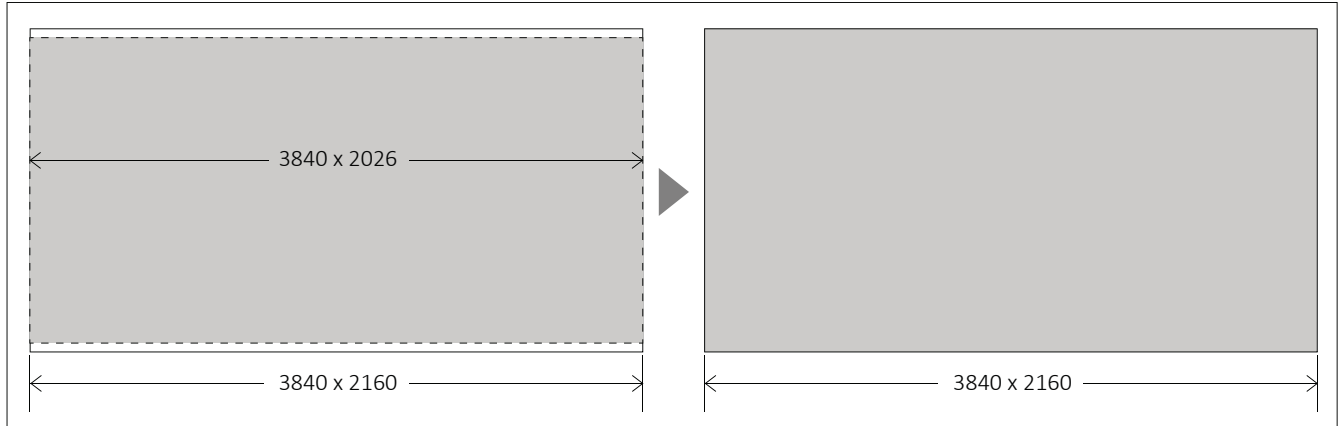
Changes the password.

## 7. Scan Mode Image

### 4K/QFHD Mode

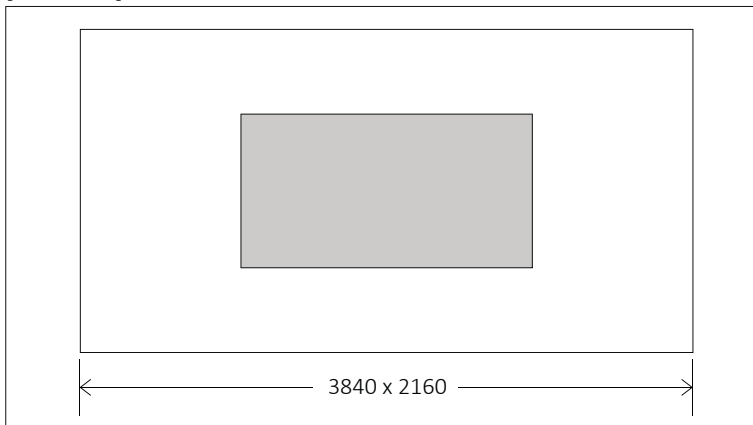
The LCD panel resolution of OBM-U17IP/U24IP/U31IP/U42IP is QFHD(16:9) 3840x2160, so if the input signal is 3840x2160 1:1 mapping is supported. If the input signal is DCI 4K(4096x2160), 1:1 mapping is not supported.

#### [Zero Scan]



When the 4096x2160 signal is fed, if you select Zero Scan using [Scan] button on the front panel, the picture is scaled to be displayed on the panel of 3840x2026 resolution with maintaining 1.89:1 ratio.

#### [1:1 Scan]



When 1:1 Scan mode is selected with the [Scan] button in 1920x1080, 1280x720 mode, etc., it is placed in the center of the screen as above. A 1:1 mapped image is output.

## 8. Connecting the SDI Signals

Single Link 12G/6G/3G/HD-SDI, Dual-Link 6G/3G-SDI, Quad Link 12G/6G/3G/-SDI signals can be input to the SDI In connectors of this monitor.

Up to 2-channel Single Link 12G/6G/3G/HD-SDI signals, 1-channel Dual-Link 6G/3G-SDI or 1-channel SFP-IP signals can be input. Use the appropriate input connectors depending on the input signal, referring to the table below.

### Single-Link Signal

Connector	Input signal
12G SDI-1	12G/6G/3G/HD
12G SDI-2	12G/6G/3G/HD

### SFP Signal

Connector	Input signal
SFP-IP	12G/6G/3G /HD

### Dual-Link Signal

\* 2-sample interleave division signals

Connector	Input signal
12G SDI-1	6G/3G SDI Link1
12G SDI-2	6G/3G SDI Link2

\* Only progressive signals are supported in Dual-Link mode.

## 9. Available Signal Formats

This monitor is applicable to the following signal formats

### Single HD-SDI

Signal System	Signal Format
1920 x 1080 / 23.98, 24, 25, 29.97, 30p/Psf, 50, 59.94, 60i	4:2:2 YCbCr 10bit
2048 x 1080 / 23.98, 24, 25, 29.97, 30p/Psf	4:2:2 YCbCr 10bit
1280 x 720 / 23.98, 24, 25, 29.97, 30, 50, 59.94, 60p	4:2:2 YCbCr 10bit

### Single 3G-SDI

Signal System	Signal Format	
1920 x 1080 / 47.95, 48, 50, 59.94, 60p	4:2:2 YCbCr 10bit	Level A / Level B-DL
1920 x 1080 / 23.98, 24, 25, 29.97, 30p/Psf, 50, 59.94, 60i	4:4:4 RGB 10bit 4:4:4 YCbCr 10bit 4:4:4 RGB 12bit 4:4:4 YCbCr 12bit	Level A / Level B-DL
2048 x 1080 / 47.95, 48, 50, 60p	4:2:2 YCbCr 10bit	Level A / Level B-DL
2048 x 1080 / 23.98, 24, 25, 29.97, 30p/Psf	4:4:4 RGB 10bit 4:4:4 YCbCr 10bit 4:4:4 RGB 12bit 4:4:4 YCbCr 12bit	Level A / Level B-DL
1280 x 720 / 23.98, 24, 25, 29.97, 30, 50, 59.94, 60p	4:4:4 RGB 10bit 4:4:4 YCbCr 10bit	Level A

### Single 6G-SDI

Signal System	Signal Format
3840 x 2160 / 23.98, 24, 25, 29.97, 30p	4:2:2 YCbCr 10bit
4096 x 2160 / 23.98, 24, 25, 29.97, 30p	4:2:2 YCbCr 10bit

### Single 12G-SDI

Signal System	Signal Format
3840 x 2160 / 23.98, 24, 25, 29.97, 30, 47.95, 48, 50, 59.94, 60p	4:2:2 YCbCr 10bit
4096 x 2160 / 23.98, 24, 25, 29.97, 30, 47.95, 48, 50, 59.94, 60p	4:2:2 YCbCr 10bit

#### Dual-Link (4K) 3G-SDI

Signal System	Signal Format	
3840 x2160 / 23.98, 24, 25, 29.97, 30p	4:2:2 YCbCr 10bit	Level B-DS 2-sample interleave division
4096 x2160 / 23.98, 24, 25, 29.97, 30p	4:2:2 YCbCr 10bit	Level B-DS 2-sample interleave division

#### Dual-Link (4K) 6G-SDI

Signal System	Signal Format	
3840 x2160 / 50, 59.94, 60p	4:2:2 YCbCr 10bit	2-sample interleave division
4096 x2160 / 50, 59.94, 60p	4:2:2 YCbCr 10bit	2-sample interleave division

#### HDMI

Signal System	Signal Format
640 x 480p@59.94 / 60	4:4:4 RGB 8 / 10 / 12bit 4:4:4 YCbCr 8 / 10 / 12bit 4:2:2 YCbCr 12bit
720 x 480p@59.94 / 60	
720 x 576p@50	
1280 x 720p@50 / 59.94 / 60	
1920 x 1080i@50 / 59.94 / 60	
1920 x 1080p@23.98 / 24 / 25 / 29.97 / 30 / 50 / 59.94 / 60	
2048 x 1080p@23.98 / 24 / 25 / 29.97 / 30 / 47.95 / 48 / 50 / 59.94 / 60	4:4:4 RGB 8bit 4:4:4 YCbCr 8bit 4:2:2 YCbCr 12bit *Supports 4:4:4 RGB 8bit only
3840 x 2160p@23.98 / 24 / 25 / 29.97 / 30 / 50* / 59.94* / 60*	
4096 x 2160p@23.98 / 24 / 25 / 29.97 / 30 / 50* / 59.94* / 60*	4:4:4 RGB 8 / 10 / 12bit 4:4:4 YCbCr 8 / 10 / 12bit 4:2:2 YCbCr 12bit
800 x 600p@60	
1024 x 768p@60	

## 10. Key Functions

### Versatile 4K Input Capability

The OBM-UxxIP series is equipped with standard 12G-SDI input interface(x2) and support 4K Dual Link 2-sample interleave signals and 4K SFP-IP(ST 2110) signals.

The OBM-UxxIP Series can accept up to 3840x2160/23.98,24,25,29.97,30,50,59.94,60p and 4096x2160/23.98,24,25,29.97,30,50,59.94,60p



OBM-HDR provides the function of comparing HDR and SDR(Standard Dynamic Range) on the displayed image on the OBM series simultaneously.



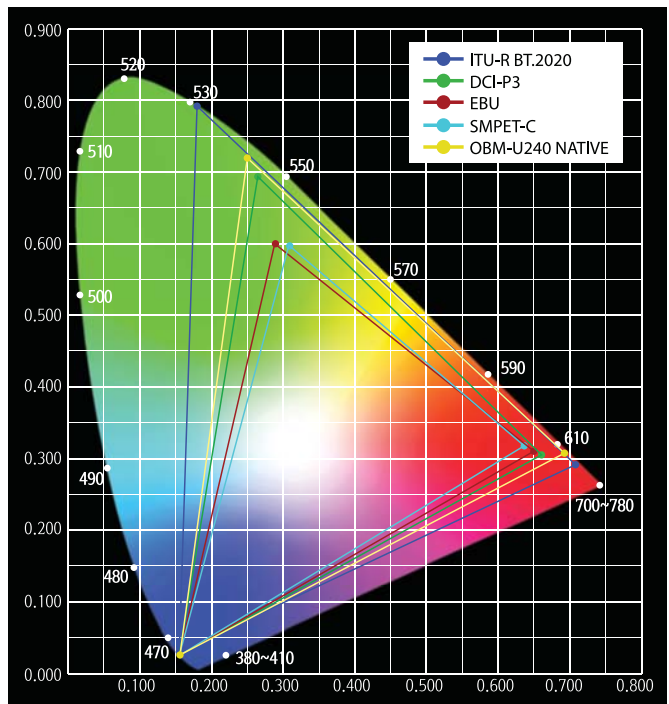
### 4K Waveform Monitor and Vector Scope Display

These features enable users to monitor sources using the internal Waveform and Vector Scope. Waveform Wide mode is supported, and both Waveform and Vector Scope can be displayed simultaneously.



### Wide Color Space Supporting DCI-P3 and ITU-R BT.2020

The wide color gamut and the advanced 3D LUT function enable the OBM U\*\*8K series to reproduce various color spaces accurately and the excellent grayscale. You can select from color gamuts such as DCI-P3, ITU-R BT.2020, ITU-R BT.709, SMPTE-C, EBU, Native.



### High Dynamic Range(HDR) Display Function

The OBM U\*\*8K series provides the function to display the High Dynamic Range footage. Postium HDR function allows users to view both highlights and shadow detail of scenes at the same time, thus resulting in more natural and realistic images.

The OBM U\*\*8K series supports PQ EOTF (SMPTE ST 2084), Hybrid Log Gamma and S-Log3.

HDR Mode

SDR Mode





**Adjustable Gamma**

Gamma value is adjustable from 1.0 to 3.0 as user's preference to monitor in the dark area of the picture. Any pictures taken in either light or dark environment can be easily watched or analyzed.



Gamma 1.8

Gamma 2.4

**Remote Control via Ethernet**

The OBM U\*\*8K series can be connected via Ethernet connection and controlled remotely on the network.



**Focus Assist**

This function controls the aperture level of a video signal, and displays images on screen with sharpened edges to help camera focus operation.



**Camera Log Selection**

The OBM-U\*\*8K series have the built-in camera LUT of the various camera manufacturers. It allows users to load the following camera logs. Log-C, C-Log / S-Log2, S-Log3 / J-Log1. The more camera LUTs will be updated.

**SFP Optical Connector**

The OBM U\*\*8K series has the SFP interface, which allows to use the various SFP modules which can fit any possible broadcast applications.

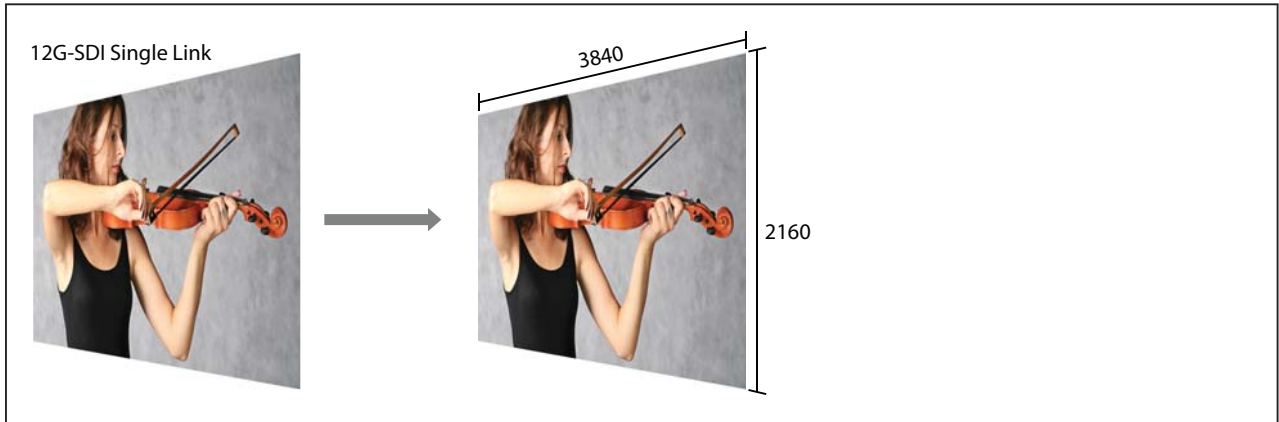
**Custom 3D LUT File Import**

The OBM-U\*\*8K Series allow the user to import 3D Look-up Table for accurate and consistent color matching between individual displays as well as using customized 'looks' that have been created by 3rd party color-grading applications. 32<sup>^3</sup>, 33<sup>^3</sup>, 64<sup>^3</sup> and 65<sup>^3</sup> cube file is supported.

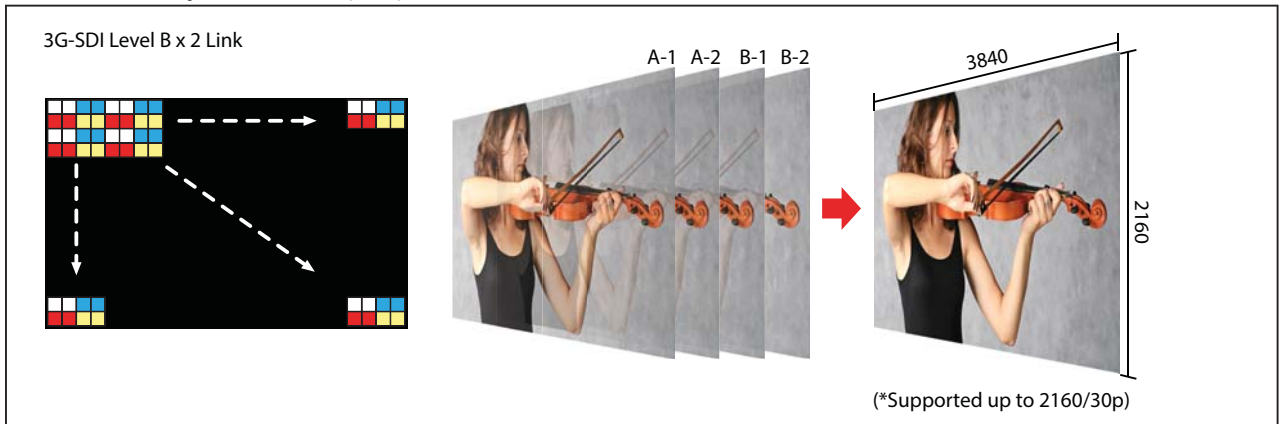


Various 4K/12G Display Modes

Single Link 12G-SDI



Dual Link 2-Sample Interleave(2-SI)



**Black Stretch**

The Black Stretch increases the visibility of subjects in dark areas, not degrading image quality in bright areas. This mode can be used to increase shadow detail without changing the absolute black level, and without affecting mid-tones.

Black Stretch Off



Black Stretch On



**False Color**

This function evaluates the Luma(Y') level of the input image. If the certain Y' level is set, the pixels with the designated Luma(Y') level are displayed with the zebra pattern or the color pattern. There are three modes in OBM False Color.

**Zebra**

This mode displays the Luma(Y') level of the input image in zebra pattern.



**False Color ARRI**

The color pattern is displayed with ARRI camera standard.



**False Color Variable**

This mode allows the user to adjust White clipping, Pink level, Green level, Black Clipping.



**False Color Comparison**

This function enables the user to divide the picture side by side, and compare the original image on the left half and the False Color image on the right half.



**Gamut Error**

The total range of the SDI 10bit signal is 0 to 1023. The range 0 to 3 and 1020 to 1023 are the reserved values for Sync, and the total video signal range is 4 to 1019.

In a video signal, each primary component should lie between 0 and 100% of the video range between black level and peak level (R and G and B). Ideally, video levels should lie within the specified limits so that programs can be distributed without adjustment.

100% White pattern: Y- 940, Cb- 512, Cr- 512. 0% Black pattern: Y- 64, Cb- 512, Cr- 512

Expected Video Range: 64 to 940

In practice, it is difficult to avoid generating signals slightly out of range, and it is considered reasonable to allow a small tolerance. Therefore, the EBU recommends that the RGB components and the corresponding Luminance (Y) signal should not normally exceed the “preferred minimum/maximum” range of digital sample levels in the table below.

System Bit Depth	Range in Digital Sample (Code) Values		
	Expected Video Range	Preferred Min. / Max.	Total Video Signal Range
10 bit	64 - 940	20 - 984	4 - 1019

\*References: EBU R 103 Version 2.0 page 4, Annex 1

**Type 1: Black Zebra**

When the targeted color space is selected as BT.709, the pixels outside of the targeted color space are displayed as Black Zebra.

The pixels over Y Maximum, Chroma Maximum, RGB Maximum are displayed as Black Zebra, and the pixels below Y Minimum, Chroma Minimum, RGB Minimum are also displayed as Black Zebra.



**Type 2: Black & White Zebra**

When the targeted color space is selected as BT.709, the pixels outside of the targeted color space are displayed as Black or White Zebra. The pixels over Y Maximum, Chroma Maximum, RGB Maximum are displayed as Black Zebra, and the pixels below Y Minimum, Chroma Minimum, RGB Minimum are displayed as White Zebra.



**Type 3: Mono**

When the targeted color space is selected as BT.709, the pixels inside of the targeted color space are displayed as Mono, and the pixels outside of the targeted color space are displayed as the color. In this type, black and white area is not recognized.




\*Simulated image


**Supports 12G-SDI Single Link Square Division signal format**

The OBM-U\*\*IP series can display 12G-SDI Single Link 4K/UHD signals as well as 3G-SDI Quad Link signals. This is already a very useful feature, compared to competitors' monitors. Most of the single link 12G-SDI signals are displayed as 2-S.I. format on the screen. But, the single link 12G-SDI signals with Square Division format are increasing. In order to meet this requirement in the location and studio, the OBM-U\*\*IP series support both 12G-SDI Single Link 2-S.I. mode and 12G-SDI Single Link Square Division mode.

Single Link  
12G-SDI x 1




12G-SDI Single Link 2-Sample Interleave(2-S.I.) Mode



2-Sample Interleave(2-S.I.)

12G-SDI Single Link Square Division Mode

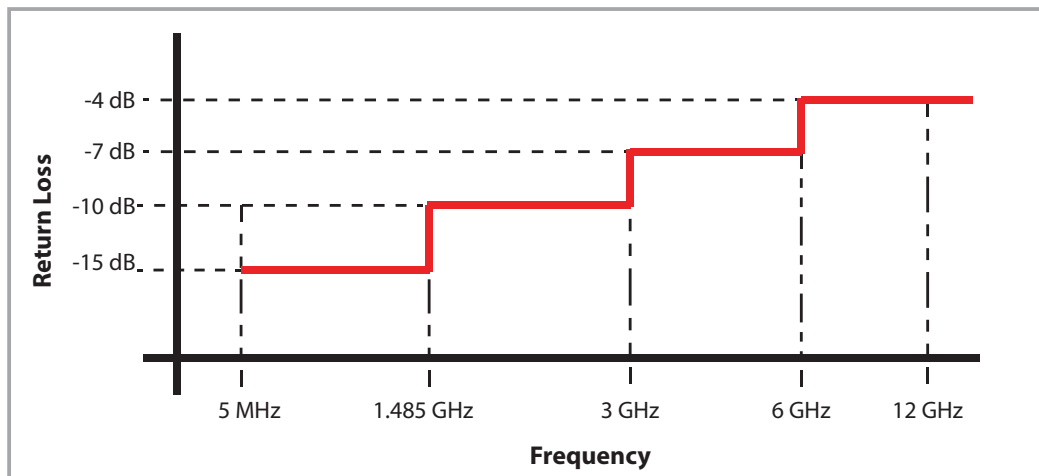


Square Division

**Meets the Return Loss Standard, SMPTE ST 2082-1:2015**

In the professional broadcasting video industry, Return Loss is an important parameter that measures the reflected signal that bounces back from a terminated device. If the broadcast monitor has the poor return loss, the level of reflected signal negatively impacts the signal integrity of the loop-out signal.

The OBM-U\*\*IP monitors meets the requirements of Return Loss specified in SMPTE ST 2081-1:2015, so that the OBM-U\*\*IP monitors provides the high signal fidelity.



<SMPTE ST 2082-1:2015 Requirements>

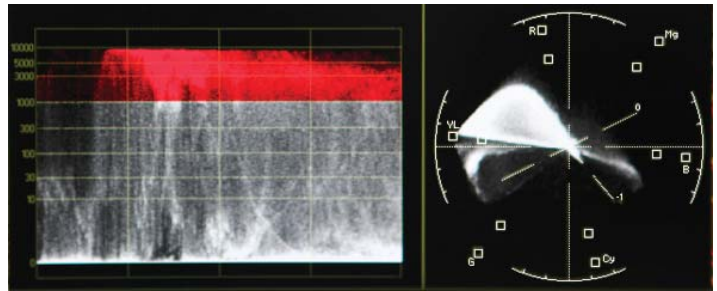
**HDR Waveform**

When HDR mode is set on, HDR Waveform is displayed on screen.

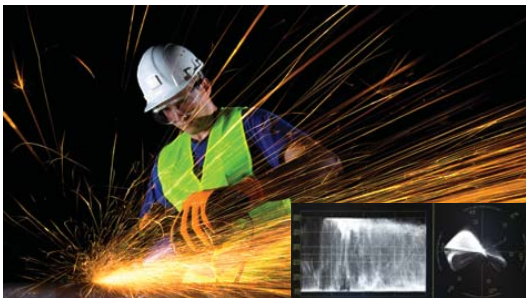
HDR Mode + HDR Waveform



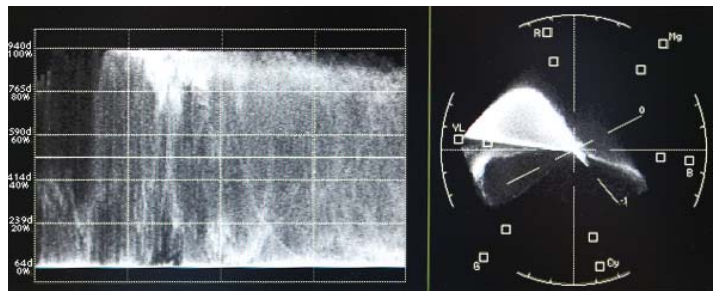
HDR Waveform



SDR Mode + SDR Waveform



SDR Waveform



**In-Monitor Display (IMD) Function**

The image source names and tally information can be displayed on the screen, with an external remote function via Ethernet. The TSL system protocol is supported. The color of the source name and tally color can be selectable among White, Red, Green, Blue, Yellow, Cyan, Magenta.



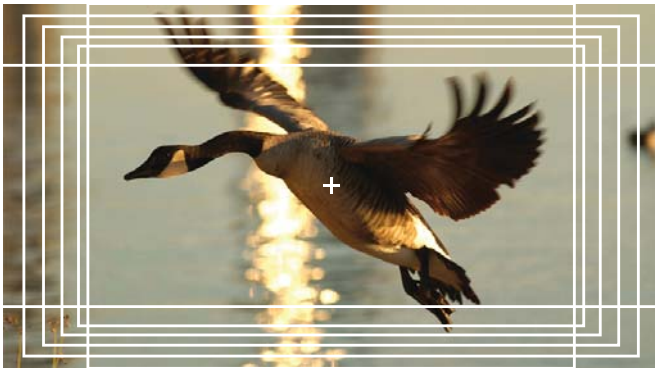
**Custom 3D LUT File Import**

The OBM series allow the user to import 3D Look-up Table for accurate and consistent color matching between individual displays. as well as using customized 'looks' that have been created by 3rd party color-grading applications. 32<sup>^3</sup>, 33<sup>^3</sup>, 64<sup>^3</sup> and 65<sup>^3</sup> cube file is supported.

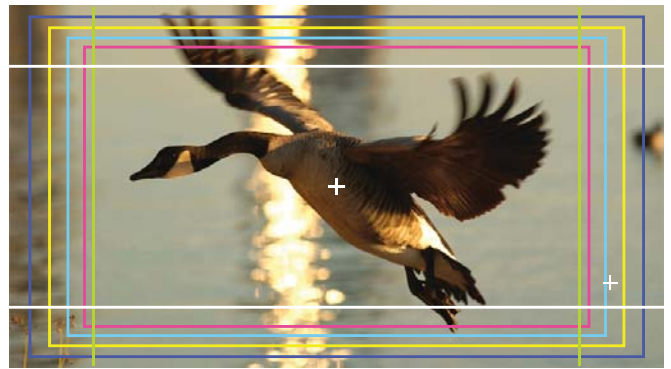


**Various Markers**

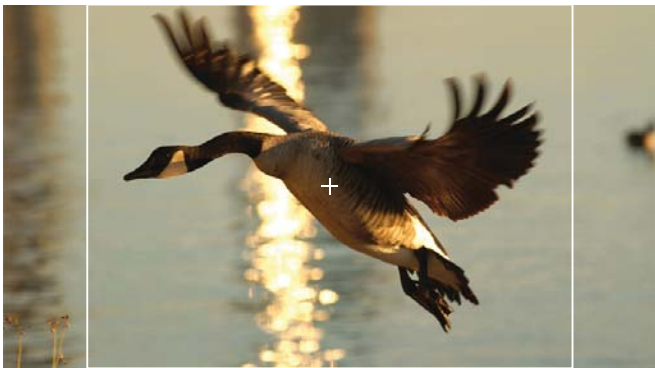
The OBM U/X series can display various markers, including aspect marker, area marker, and center marker. In addition, the detailed display settings of each marker are allowed. For example, the color, brightness, horizontal/vertical position, and thickness of aspect markers can all be adjusted.



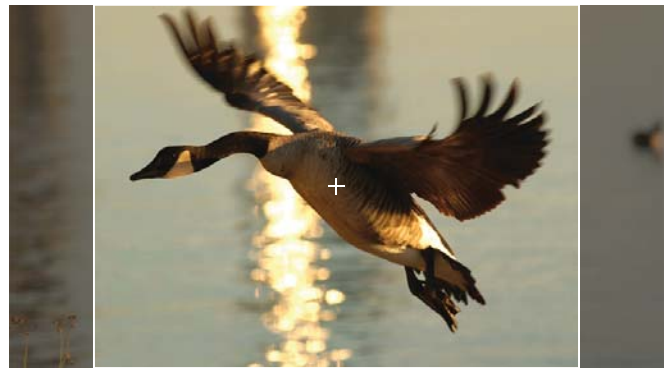
Display various markers



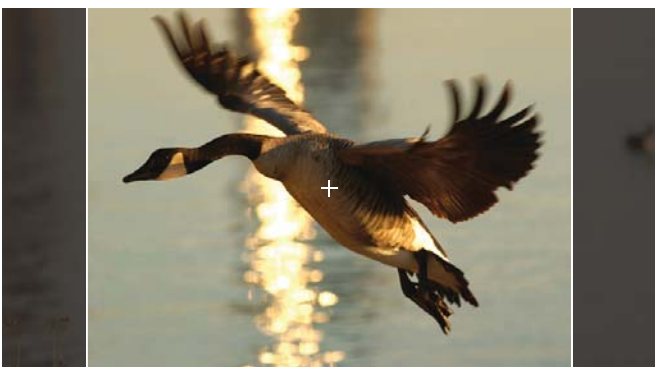
Display Color markers



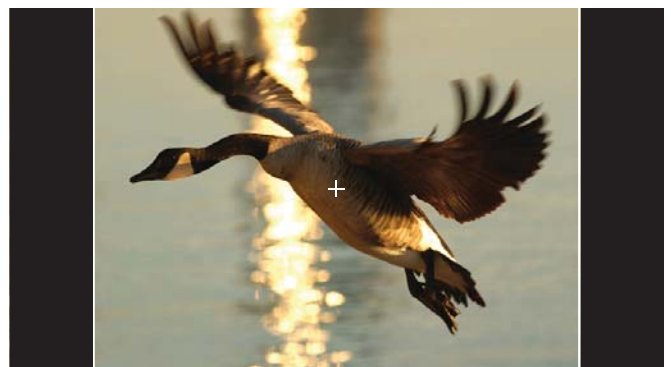
Aspect Mat 0



Aspect Mat 2



Aspect Mat 5



Aspect Mat 7

## 11. Product Specifications

### Specifications (OBM-U17IP)

ITEM		OBM-U17IP
Input	2 x BNC	12G/3G/HD-SDI-1/2
	2 x SFP	SFP(ST-2110)/SFP-1/SFP-2(redundant)
	1 x HDMI	HDMI 2.0
Output	3 x BNC	12G/3G/HD-SDI-1/2 Loop Output, SFP Loop Output
Input Signal Format	SMPTE ST 425-AB	1080p(60/59.94/50/30/29.97/25/24/23.98/30sF/29.97sF /25sF/24sF/23.98sF) / 1080i (60/59.94/50)
	SMPTE ST 274	1080p(30/29.97/25/24/23.98/24sF/23.98sF) 1080i (60/59.94/50)
	SMPTE ST 296	720p(60/59.94/50)
	SMPTE ST 260	1920 x 1035i(60/59.94)
	SMPTE ST 2048	2048 x 1080p(24/23.98/24sF/23.98sF)
	HDMI 2.0	~ 2160p(60)
Audio In/Out	1 x Phone Jack In	Line In(Stereo)
	1 x Phone Jack Out	H/P Out(Front, Stereo)
	2 x Speaker Out	Stereo
Display	Size	17.3" LCD
	Resolution	3840 x 2160 (16:9)
	Pixel Pitch	0.09945mm
	Color	1.064B Colors(8bit+Hi FRC)
	Viewing Angle	178(H), 178(V)
	Luminance of White	1500cd/m <sup>2</sup>
	Contrast	1000 : 1
	Display Area (H x V)	381.89 x 214.81 (mm)
General	2 x Ethernet	Control/Update, RJ-45P Input / Output
	1 x GPIO	GPI-7 Port, RJ-45P Jack
	2 x Serial	RS-422 Jack, RJ-45P Input / Output
	1 x USB	For Firmware Update, Color Calibration
	Power Requirements	AC(100-230V, 50/60Hz)/DC 24V
	Power Consumption	95W
	Operating Temperature	0°C ~ 40°C(32°F~104°F)
	Operating Humidity	20% ~ 80% RH
	Weight	Main Body : 8.5kg / 18.73lbs (With Stand : 9.6kg / 21.16lbs)
	Dimensions (WxHxD)	Main Body : 436 x 311 x 118.4 mm(17.16 x 12.24 x 4.64inch)
		With Stand : 471 x 329 x 120mm ( 18.54 x 12.95 x 4.72 inch)
	Accessories	Power Cable
Option	Wall Mount Kit/ Carrying Case	

\* Specifications are subject to change without prior notice for the product quality improvement.



**Specifications (OBM-U24IP)**

ITEM		OBM-U24IP
Input	2 x BNC	12G/3G/HD-SDI-1/2
	2 x SFP	SFP(ST-2110)/SFP-1/SFP-2(redundant)
	1 x HDMI	HDMI 2.0
Output	3 x BNC	12G/3G/HD-SDI-1/2 Loop Output, SFP Loop Output
Input Signal Format	SMPTE ST 425-AB	1080p(60/59.94/50/30/29.97/25/24/23.98/30sF/29.97sF /25sF/24sF/23.98sF) / 1080i (60/59.94/50)
	SMPTE ST 274	1080p(30/29.97/25/24/23.98/24sF/23.98sF)
		1080i (60/59.94/50)
	SMPTE ST 296	720p(60/59.94/50)
	SMPTE ST 260	1920 x 1035i(60/59.94)
	SMPTE ST 2048	2048 x 1080p(24/23.98/24sF/23.98sF)
HDMI 2.0	~ 2160p(60)	
Audio In/Out	1 x Phone Jack In	Line In(Stereo)
	1 x Phone Jack Out	H/P Out(Front, Stereo)
	2 x Speaker Out	Stereo
Display	Size	23.74" LCD
	Resolution	3840 x 2160 (16:9)
	Pixel Pitch	0.1369mm
	Color	1.073B Colors, 10Bit
	Viewing Angle	178(H), 178(V)
	Luminance of White	540cd/m <sup>2</sup>
	Contrast	1200 : 1
	Display Area (H x V)	525.65 x 295.70 (mm)
General	2 x Ethernet	Control/Update, RJ-45P Input / Output
	1 x GPIO	GPI-7 Port, RJ-45P Jack
	2 x Serial	RS-422 Jack, RJ-45P Input / Output
	1 x USB	For Firmware Update, Color Calibration
	Power Requirements	AC(100-230V, 50/60Hz)/DC 24V
	Power Consumption	97W
	Operating Temperature	0°C ~ 40°C(32°F~104°F)
	Operating Humidity	20% ~ 80% RH
	Weight	Main Body : 10.5kg / 23.14lbs (With Stand : 11.7kg / 25.79lbs)
	Dimensions (WxHxD)	Main Body : 577 x 394 x 93.6 mm(22.71 x 15.51 x 3.66inch)
		With Stand : 606 x 409 x 140mm(23.85 x 16.10 x 5.51inch)
	Accessories	Power Cable
	Option	Wall Mount Kit/ Carrying Case

\* Specifications are subject to change without prior notice for the product quality improvement.

**Specifications (OBM-U31IP)**

ITEM		OBM-U31IP
Input	2 x BNC	12G/3G/HD-SDI-1/2
	2 x SFP	SFP(ST-2110)/SFP-1/SFP-2(redundant)
	1 x HDMI	HDMI 2.0
Output	3 x BNC	12G/3G/HD-SDI-1/2 Loop Output, SFP Loop Output
Input Signal Format	SMPTE ST 425-AB	1080p(60/59.94/50/30/29.97/25/24/23.98/30sF/29.97sF /25sF/24sF/23.98sF) / 1080i (60/59.94/50)
	SMPTE ST 274	1080p(30/29.97/25/24/23.98/24sF/23.98sF)
		1080i (60/59.94/50)
	SMPTE ST 296	720p(60/59.94/50)
	SMPTE ST 260	1920 x 1035i(60/59.94)
	SMPTE ST 2048	2048 x 1080p(24/23.98/24sF/23.98sF)
HDMI 2.0	~ 2160p(60)	
Audio In/Out	1 x Phone Jack In	Line In(Stereo)
	1 x Phone Jack Out	H/P Out(Front, Stereo)
	2 x Speaker Out	Stereo
Display	Size	32" LCD
	Resolution	3840 x 2160 (16 : 9)
	Pixel Pitch	0.1845mm
	Color	1.073B Colors, 10Bit
	Viewing Angle	178(H), 178(V)
	Luminance of White	1000cd/m <sup>2</sup>
	Contrast	1500 : 1
	Display Area (H x V)	708.48 x 398.52 (mm)
General	2 x Ethernet	Control
	1 x GPIO	GPI-7 Port, RJ-45P Jack
	2 x Serial	RS-422 Jack, RJ-45P Input / Output
	1 x USB	For Firmware Update, Color Calibration
	Power Requirements	AC(100-230V, 50/60Hz)/DC 24V
	Power Consumption	130W
	Operating Temperature	0°C ~ 40°C(32°F~104°F)
	Operating Humidity	20% ~ 80% RH
	Weight	Main Body : 16kg / 35.27lbs (With Stand : 17.4kg / 38.3lbs)
	Dimensions (WxHxD)	Main Body : 762 x 482 x 98 mm(30 x 18.97 x 3.85inch)
		With Stand : 762 x 512 x 190mm(30 x 20.15 x 7.48inch)
	Accessories	Power Cable
	Option	Wall Mount Kit/ Carrying Case

\* Specifications are subject to change without prior notice for the product quality improvement.

**Specifications (OBM-U42IP)**

ITEM		OBM-U42IP
Input	2 x BNC	12G/3G/HD-SDI-1/2
	2 x SFP	SFP(ST-2110)/SFP-1/SFP-2(redundant)
	1 x HDMI	HDMI 2.0
Output	3 x BNC	12G/3G/HD-SDI-1/2 Loop Output, SFP Loop Output
Input Signal Format	SMPTE ST 425-AB	1080p(60/59.94/50/30/29.97/25/24/23.98/30sF/29.97sF /25sF/24sF/23.98sF) / 1080i (60/59.94/50)
	SMPTE ST 274	1080p(30/29.97/25/24/23.98/24sF/23.98sF)
		1080i (60/59.94/50)
	SMPTE ST 296	720p(60/59.94/50)
	SMPTE ST 260	1920 x 1035i(60/59.94)
	SMPTE ST 2048	2048 x 1080p(24/23.98/24sF/23.98sF)
HDMI 2.0	~ 2160p(60)	
Audio In/Out	1 x Phone Jack In	Line In(Stereo)
	1 x Phone Jack Out	H/P Out(Front, Stereo)
	2 x Speaker Out	-
Display	Size	42.5" LCD
	Resolution	3840 x 2160 (16:9)
	Pixel Pitch	0.2451mmx0.2451mm
	Color	1.07Billion Colors(True 10bit)
	Viewing Angle	178(H), 178(V)
	Luminance of White	700cd/m <sup>2</sup>
	Contrast	1000 : 1
	Display Area (H x V)	941.184 x 529.416 (mm)
General	2 x Ethernet	Control/Update, RJ-45P Input / Output
	1 x GPIO	GPI-7 Port, RJ-45P Jack
	2 x Serial	RS-422 Jack, RJ-45P Input / Output
	1 x USB	For Firmware Update, Color Calibration
	Power Requirements	AC(100-230V, 50/60Hz)
	Power Consumption	170W
	Operating Temperature	0°C ~ 40°C(32°F~104°F)
	Operating Humidity	20% ~ 80% RH
	Weight	Main Body : 32kg / 70.54lbs (With Stand : 33.5kg / 73.85lbs)
	Dimensions (WxHxD)	Main Body : 990 x 609 x 99mm(38.97 x 23.97 x 3.89inch)
		With Stand : 990 x 639 x 210mm(38.97 x 25.15 x 8.26inch)
	Accessories	Power Cable
	Option	Wall Mount Kit/ Carrying Case

\* Specifications are subject to change without prior notice for the product quality improvement.



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